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Version 1.01  
July 14, 2022

# DALL·E 2

# prompt book







# Nothing you are about to see is real. For real.

The following document contains:

- ⚠ photos that are not real photos
- ⚠ paintings that are not real paintings, and
- ⚠ people, places and things that **do not exist**.

The images you are about to see were all created by an AI tool called DALL•E 2.

All images are © Open AI.

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# Preface

Digital art of a man looking upwards, eyes wide in wonder, awestruck, in the style of Pixar, Up, character, white background



**DALL·E 2 is a game-changing new tool for AI powered art creation, turning sentences into beautiful pictures in seconds. Like magic.**

This book is designed as a free, visual resource to inspire your own creative DALL·E projects, with a particular emphasis on crafting original prompts in natural language.

This document was created by Guy Parsons and is published by the AI art website, the [DALL·Ery GALL·Ery](#).

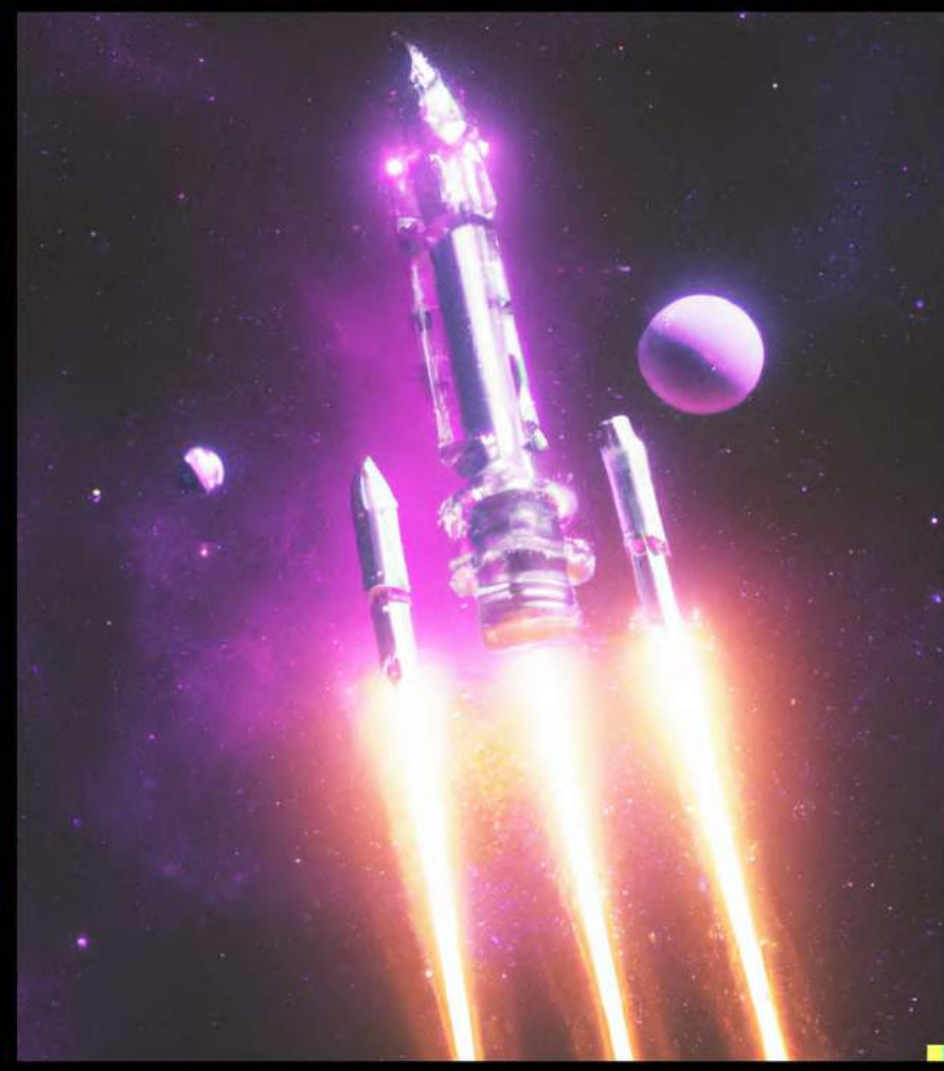
For more, [subscribe to the \*\*prompt/response\*\* newsletter](#), [subscribe on Instagram](#), [follow me on Twitter](#), and [check out the website](#).

This is an unofficial document, not affiliated with [OpenAI](#).

All images within were generated by DALL·E 2 and remain © OpenAI.

In order to accelerate the compilation of this document, some examples have been taken from Reddit, social media and other sources, with credit to the prompter.







HOLY F\*\*\* WE

ARE LIVING IN

THE *FUTURE*



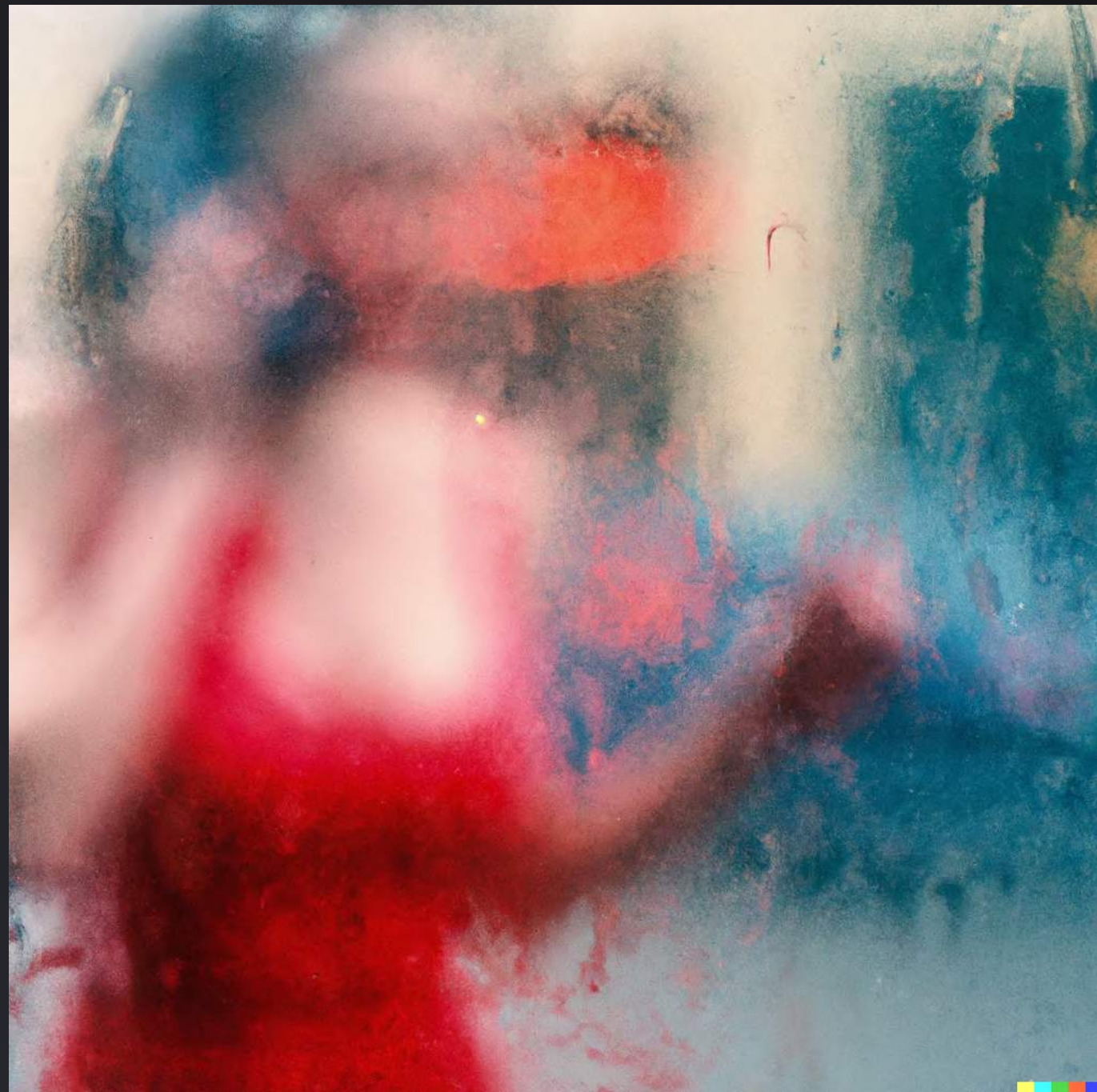
A **prompt** is a sentence, 400 characters or less, that describes the image you want.

Here are some random examples.

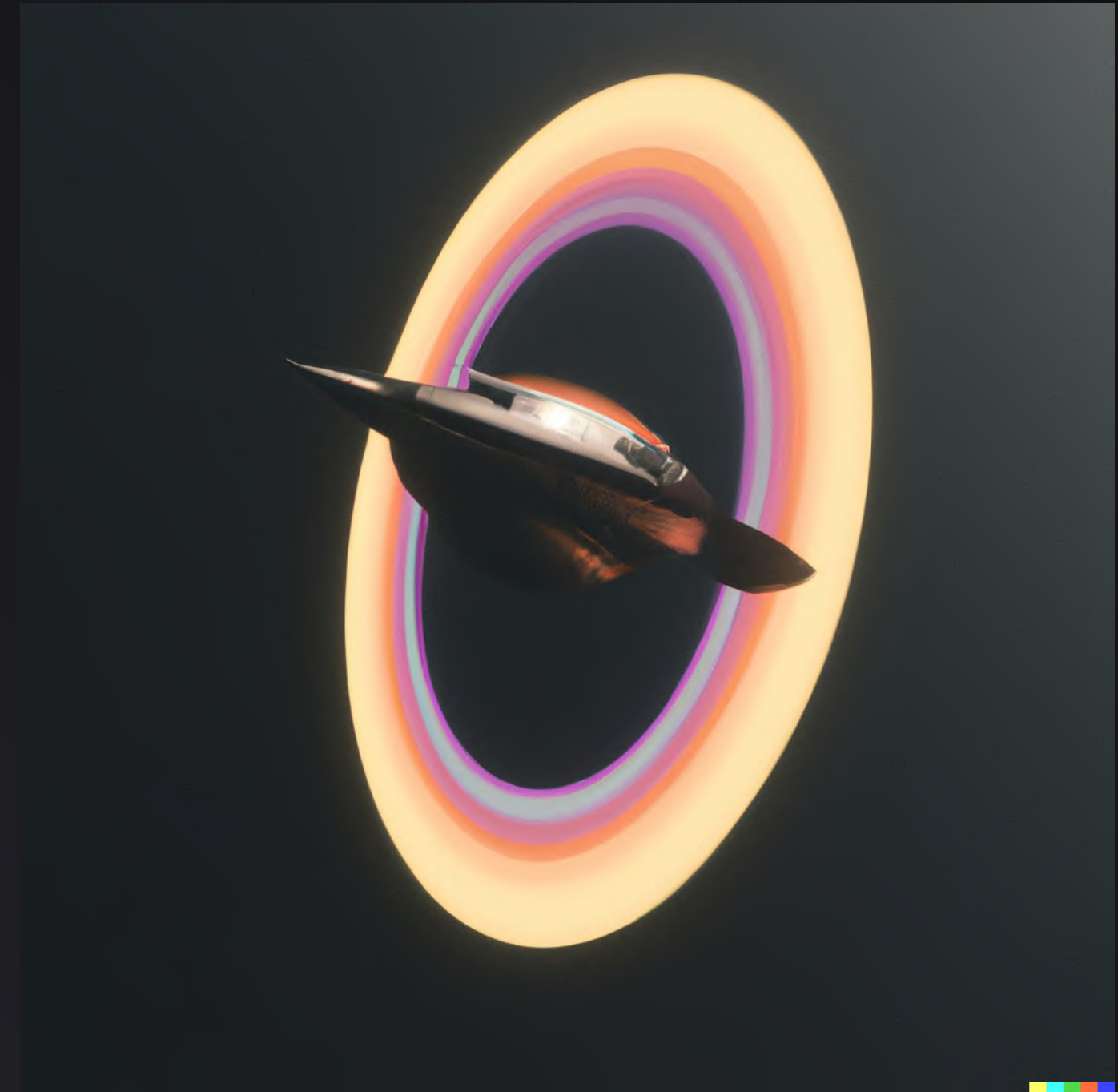
- [full body photo of a horse in a space suit.](#)
- [A Charming Hedge Maze Dotted By Rose Bushes And Intricately Designed Lampposts, Digital Art, Trending On Artstation.](#)
- [A Grey Kitten Standing On A Pizza In Outer Space. The Kitten Is Eating A Piece Of Pizza. Pizza Slices Flying With Angel Wings In Background, Dark Cyan Galaxy And Stars In Background, 4K Photoshopped Image, Look At That Detail.](#)
- [A Portrait Of A Dog In A Library, Sigma 85Mm F/1.4](#)
- [An Oil Painting Of A Young Boy With Long Blonde Hair Sleeping In Bed With A Checkered Comforter](#)
- [A Male American High School Student Reading A Newspaper, In Chinese Watercolor, Award-Winning Painting](#)
- [A 3D Render Of A Teapot In The Shape Of A King With Red Hair, Realistic, Artstation, Cg](#)
- [Jackson Pollock, Air Jordan sneakers, digital art, product photography.](#)

Search for more on [the unofficial DALL-E 2 search engine!](#)

# Prompts can be very long – or very short!

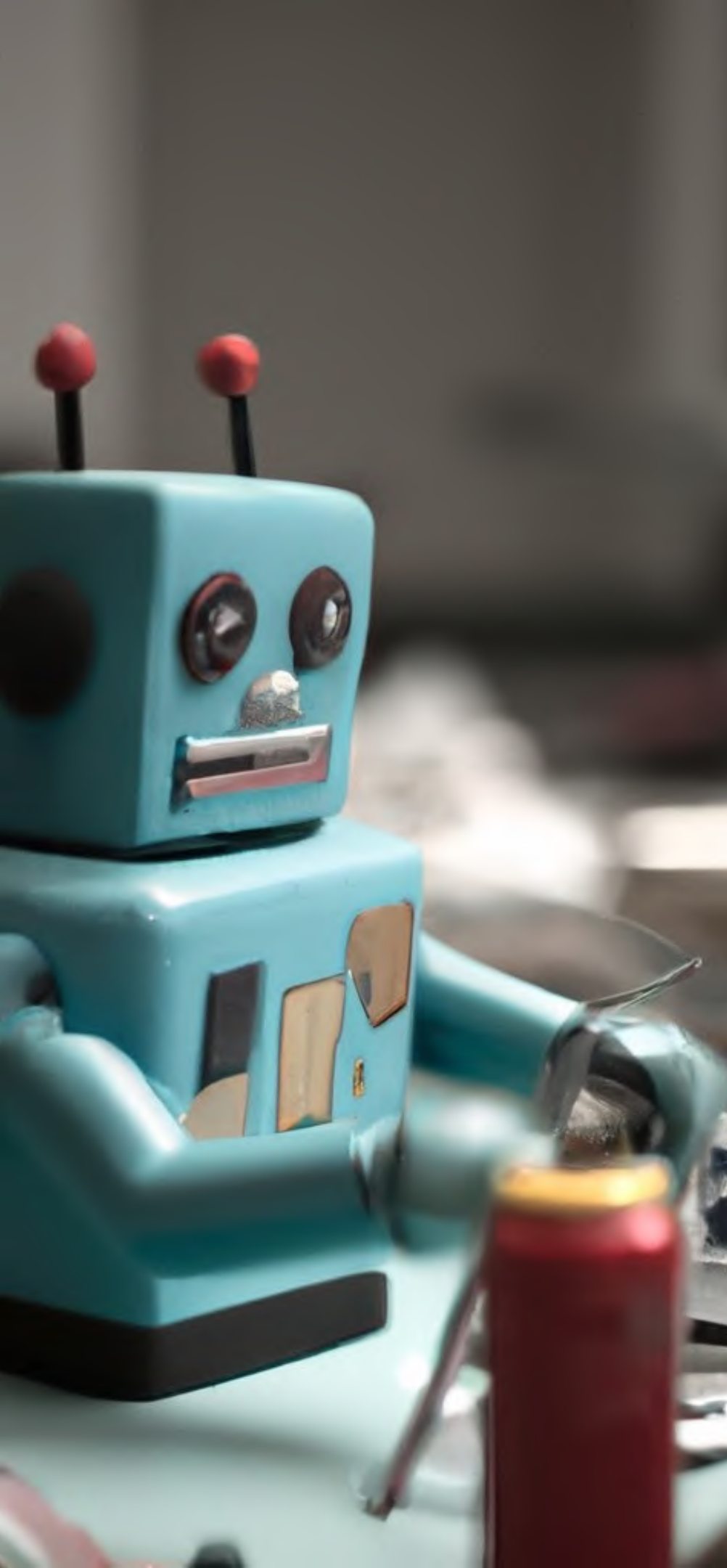


*Prompt: grainy abstract experimental expired film photo of a woman in red dress, talking angrily on mobile phone, gesticulating angrily, in 1960s New York City by Saul Leiter, 50mm lens, cinematic colors, oversaturated filter, blur, reflection, refraction, distortion, rain drops, smears, smudges, blur, cinestill 800t*



*Prompt: 🌈🚀😁, octane 3D render*





**DALL-E has not explicitly been 'taught' anything, like who Frida Kahlo is, or what a llama looks like, or what a wide-angle lens does.**

**It has just studied 650 million images & captions, and left to draw its own conclusions.**

**That's why there *can't* be a regular 'manual', based on functionality that the developers intentionally programmed in – even the creators of DALL-E cannot be sure what DALL-E has or hasn't 'learned', or what it thinks different phrases mean.**

**Instead, we have to 'discover' what DALL-E is capable of, and how it reacts. **This document is a start!****

# Prompt design



**Sometimes, less is more.** Prompts can't be more than 400 characters, in any case. And you can get amazing results from just a few emojis! But if you have a specific outcome in mind, then being specific in your prompt *will* help.

A simple adjective, like 'action photography', already embodies a lot of characteristics (about shutter speed, framing, lens choices, etc) that you might otherwise define separately.

There are 'fingers-crossed' prompt phrases, like AI-era prayers, hoped to mean 'make it really good!', such as *4k, 8k, high-quality, trending, award-winning, acclaimed, on artstation, etc.* However, the precise impact of these has not been rigorously tested. But feel free to add them!

In text AI models, simple prompt tweaks have created huge boosts in performance: for instance, when a text generator is made to answer a math puzzle, starting with the words 'Let's think things through step-by-step' makes it 4x more likely to get the right answer.

So no doubt, there are similar DALL•E hacks yet to be found...



# Prompt design

You can borrow some photographic prompt terminology (especially for framing) to apply to illustrations: e.g: *'close-up.'*

If you are generating mockups of 3D art, you can also define how that piece is photographed!

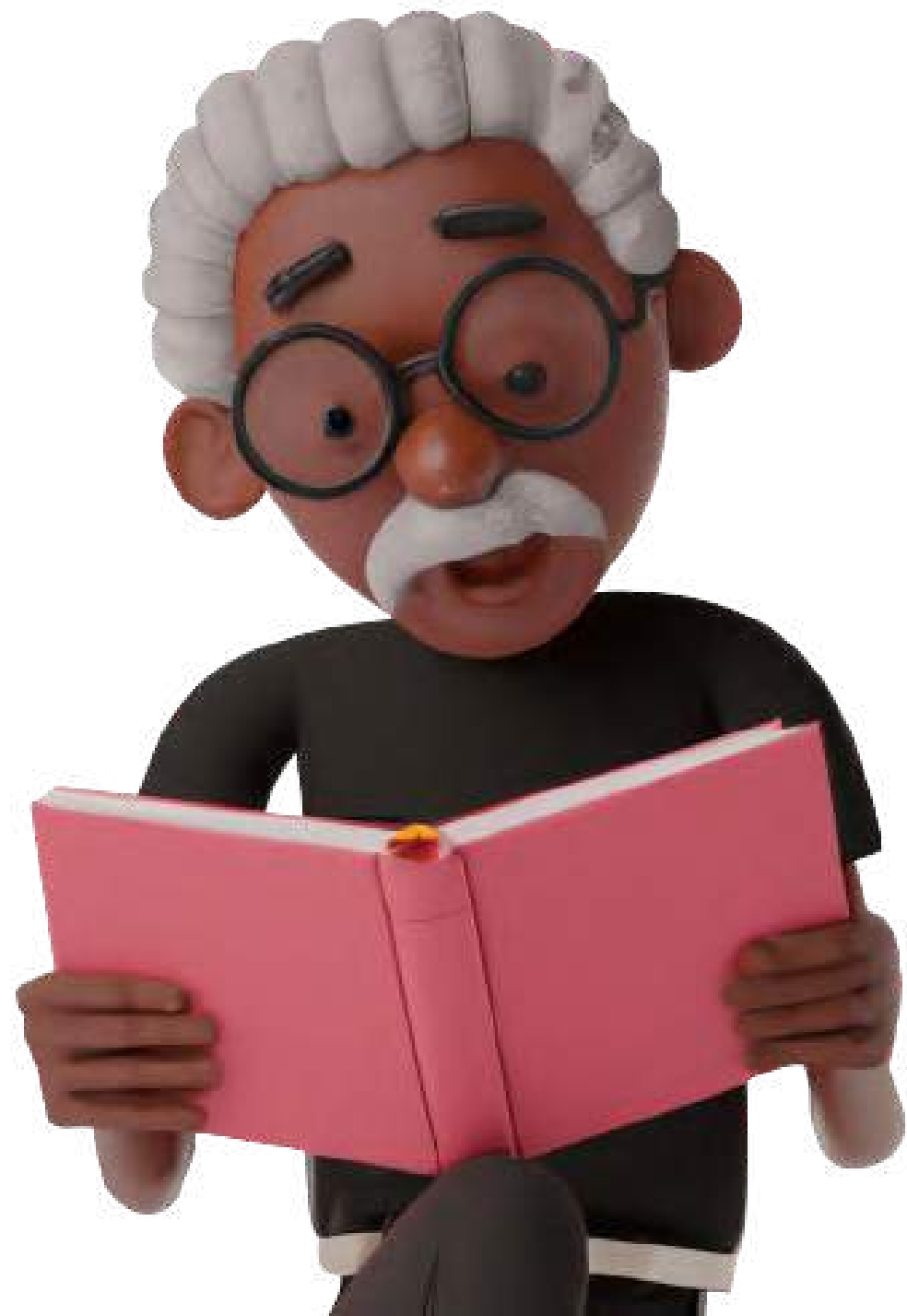
Adjectives can easily influence multiple factors, e.g: *'art deco'* will influence the illustration style, but also the clothing and materials of the subject, unless otherwise defined. Years, decades and eras, like '1924' or 'late-90s', can also have this effect.

Even superficially *specific* prompts have more 'general' effects. For instance, defining a camera or lens ('Sigma 75mm') doesn't just 'create that specific look', it more broadly alludes to *'the kind of photo where the lens/camera appears in the description'*, which tend to be professional and hence higher-quality.

If a style is proving elusive, try 'doubling down' with related terms (artists, years, media, movement) years, e.g: rather than simply *'...by Picasso'*, try *'...Cubist painting by Pablo Picasso, 1934, colourful, geometric work of Cubism, in the style of "Two Girls Reading."* Or try unbundling!)



# Prompt design



Detailed prompts are great if you know exactly what you're looking for and are trying to get a specific effect.

...but DALL·E also has a creative eye, and has studied over 400 million images. So there is *nothing* wrong with being vague, and seeing what happens! You can also use variations to create further riffs of your favourite output. Sometimes you'll end up on quite a journey!

Putting together this document has been quite an undertaking, as it aims to cover all  $16777216^{1048576}$  possible DALL·E images (vs the  $10^{80}$  atoms in the universe) and all possible *subjects* of images, which is to say, all possible objects and materials in existence, depicted in all known methods.

For 2D art, we've gone a *little* deeper, looking at particular art styles and art movements. But if you want to create images of buildings, for example, then learning more about architectural periods, famous architects, and names of architectural details will be helpful to create specific outputs. Same for candlesticks, cartoons or candy wrappers.

**DALL·E knows a lot about everything, so the deeper your knowledge of the requisite jargon, the more detailed the results.**



1 -



general vibes



# Emotional prompt words



**Positive mood, low energy** 😊  
light, peaceful, calm, serene,  
soothing, relaxed, placid,  
comforting, cosy, tranquil, quiet,  
pastel, delicate, graceful, subtle,  
balmy, mild, ethereal, elegant,  
tender, soft, light



**Positive mood, high energy** 😄  
bright, vibrant, dynamic, spirited,  
vivid, lively, energetic, colorful,  
joyful, romantic, expressive,  
bright, rich, kaleidoscopic,  
psychedelic, saturated, ecstatic,  
brash, exciting, passionate, hot



**Negative mood, low energy** 😞  
muted, bleak, funereal, somber,  
melancholic, mournful, gloomy,  
dismal, sad, pale, washed-out,  
desaturated, grey, subdued, dull,  
dreary, depressing, weary, tired



**Negative mood, high energy** 😱  
dark, ominous, threatening,  
haunting, forbidding, gloomy,  
stormy, doom, apocalyptic,  
sinister, shadowy, ghostly,  
unnerving, harrowing, dreadful,  
frightful, shocking, terror,  
hideous, ghastly, terrifying



# Size-y, structure-y words

Big and free



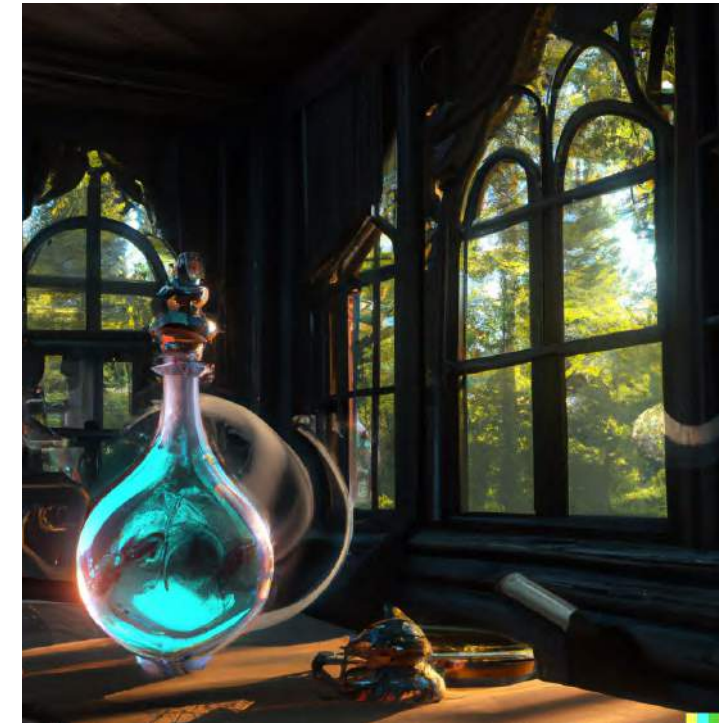
*Curvaceous, swirling, organic, riotous, turbulent, flowing, amorphous, natural, distorted, uneven, random, lush, organic, bold, intuitive, emotive, chaotic, tumultuous, earthy, churning*

Big and structured



*Monumental, imposing, rigorous, geometric, ordered, angular, artificial, lines, straight, rhythmic, composed, unified, manmade, perspective, minimalist, blocks, dignified, robust, defined*

Small and structured



*Ornate, delicate, neat, precise, detailed, opulent, lavish, elegant, ornamented, fine, elaborate, accurate, intricate, meticulous, decorative, realistic*

Small and free

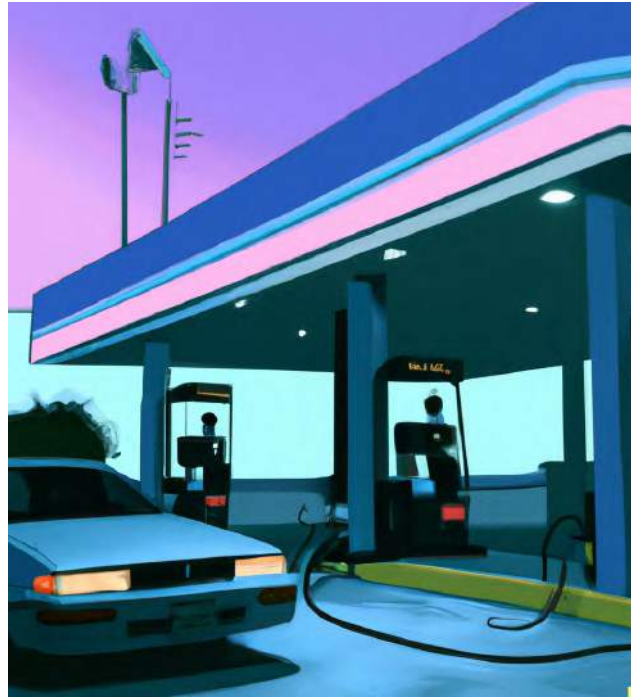


*Unplanned, daring, brash, random, casual, sketched, playful, spontaneous, extemporaneous, offhand, improvisational, experimental, loose, jaunty, light, expressive*



# Looks, vibes, -punks, -waves

🌟 Check out [this huge list!](#)



**Vaporwave:** neon, pink, blue, geometric, futuristic, '80s.



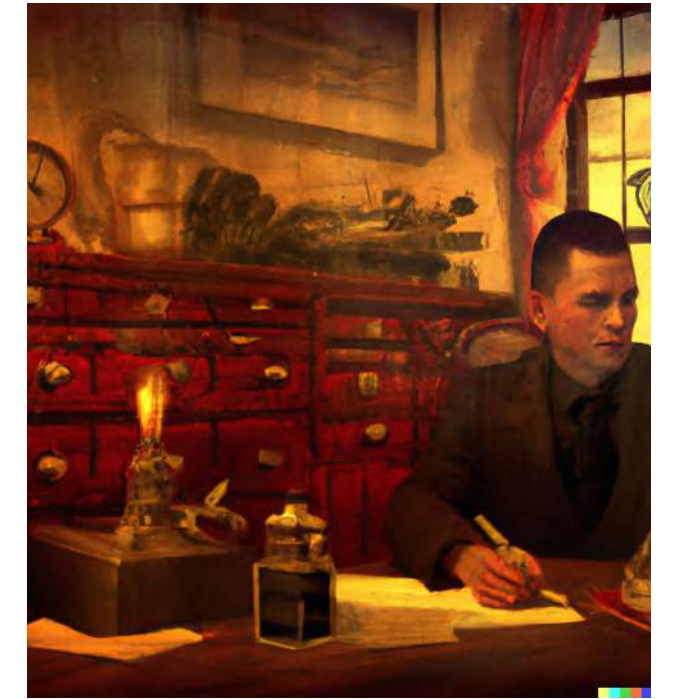
**Post-apocalyptic:** grey, desolate, stormy, fire, decay



**Gothic, fantasy:** stone, dark, lush, nature, mist, mystery, angular



**Cybernetic, sci-fi:** glows, greens, metals, armor, chrome



**Steampunk:** gold, copper, brass, Victoriana,



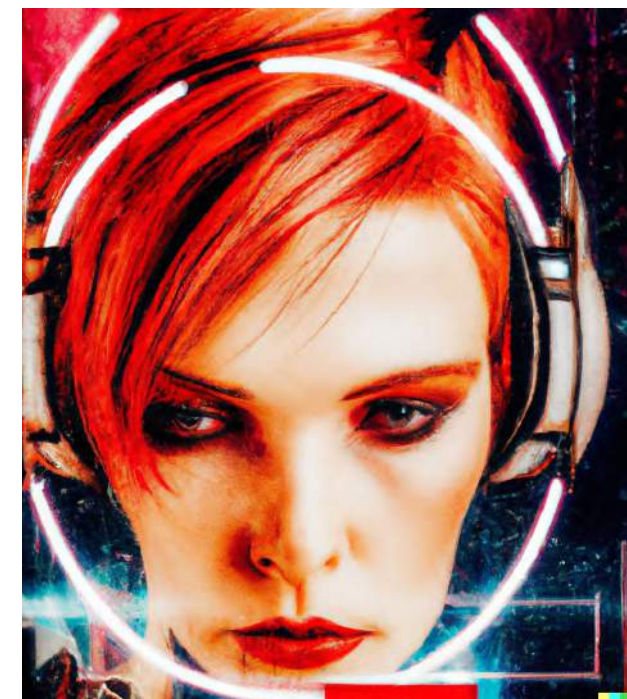
**Memphis,** Memphis Group, 1980s, bold, kitch, colourful, shapes



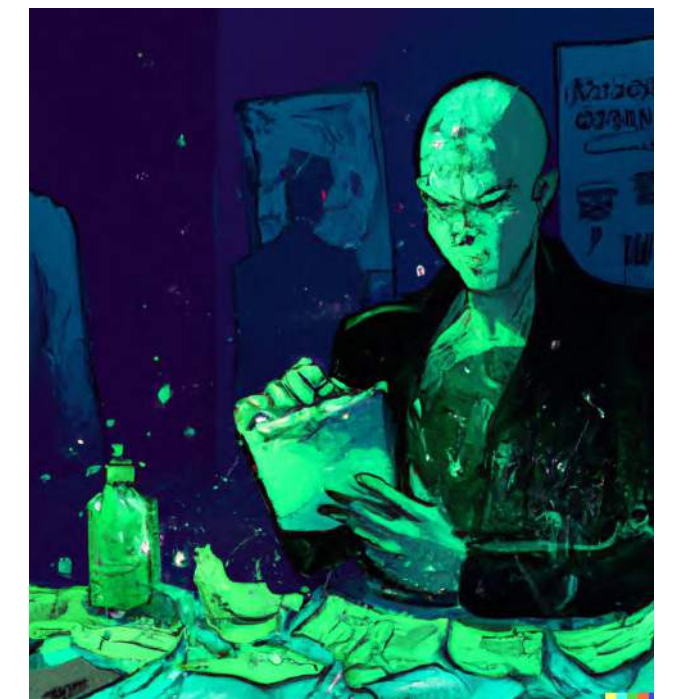
**Dieselpunk,** grimy, steel, oil, '50s, mechanised, punk cousin of steampnk



**Afrofuturism:** futuristic, and African!



**Cyberpunk,** 1990s, dyed hair, spiky, graphic elements .



**Biopunk, organic:** greens, slimes, plants, futuristic, weird



2 —



photography



# Thinking about photography prompts

How is the photo **composed**?  
What is the **emotional vibe** of the image?  
How **close** are we to the subject? What **angle**?  
How much **depth of field**?  
How is the subject **lit**? **Where** from? **How much** light?  
Artificial or natural **light**? What **colour**? What **time of day**?  
What **camera** or **lens**? Macro, telephoto or wide angle?  
**Where** is it shot? in the studio or out in the world?  
What **film** or process is used? **Digital** or **film**?  
**What year** was it taken?  
In what context was this photo ultimately **published** or **used**?

framing

film type

shoot context

A **close-up**, **black & white** **studio photographic portrait** of SUBJECT,  
**dramatic backlighting**, 1973 photo from Life Magazine

year & usage context

lighting prompt

vibe prompt

framing

shoot context

lighting prompt

A **vibrant** photograph of SUBJECT, **wide shot**, **outdoors**, **sunset photo at**  
**golden hour**, wide-angle lens, soft focus, shot on iPhone 6, on Flickr in 2007

lens & camera prompt

year & usage context

# Camera angles: proximity

DALL·E interprets these pretty loosely, and often provides candidate from the 'neighbour' framing, e.g: a close-up prompt might get extreme close-ups and medium shots in the mix.



**Extreme close-up**

*Film still of a cackling man, bushy moustache, extreme close-up shot*



**Close-up**

*A close-up of a woman's face, captured in low light with a soft focus. There is a gentle pink hue to the image, and the woman's features are lightly blurred. Cinestill 800t. ([Source.](#))*



**Medium shot**, mid-shot, waist shot (depicts subject from waist up)

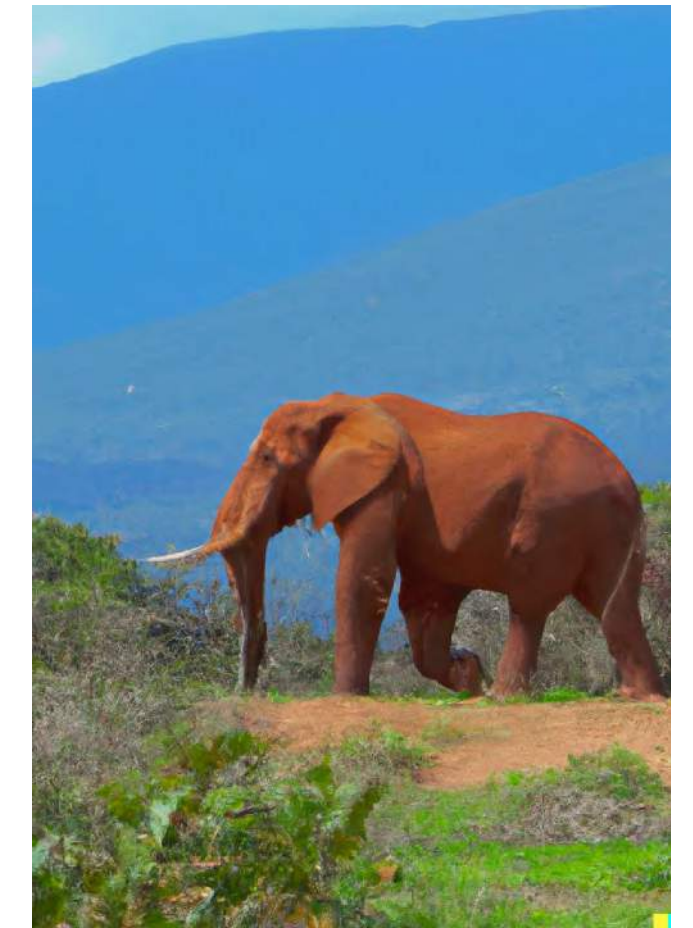
*Film still of an elderly black man playing chess, medium shot, mid-shot*

Also try 'head & shoulders shot'



**Long shot**, wide shot, full shot (shows full subject + surroundings)

*Film still of a woman drinking coffee, walking to work, long shot, wide shot, full shot*

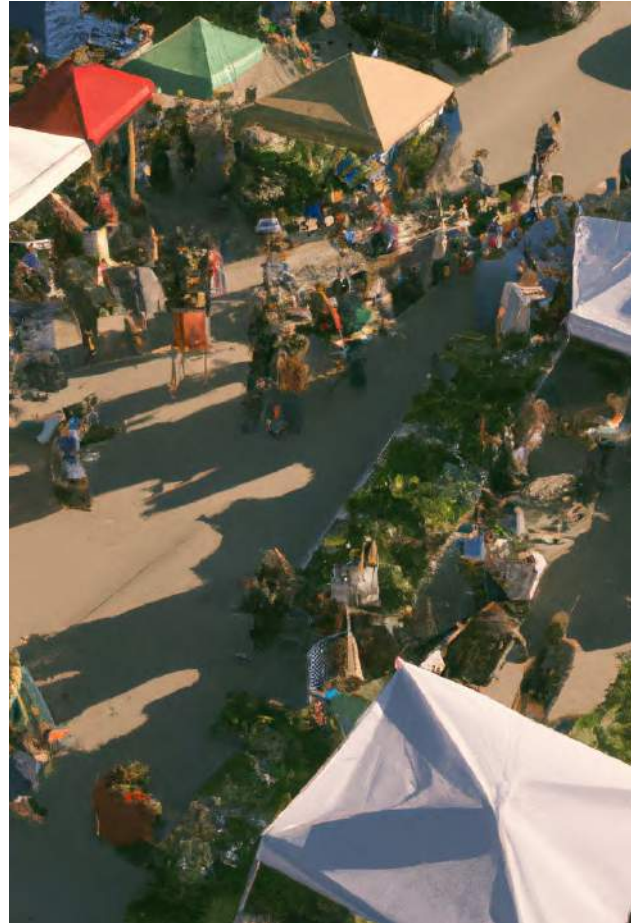


**Extreme long shot**, extreme wide shot, X 'in the distance'

*Film still, extreme wide shot of an elephant alone on the savannah, extreme long shot*



# Camera angles: position



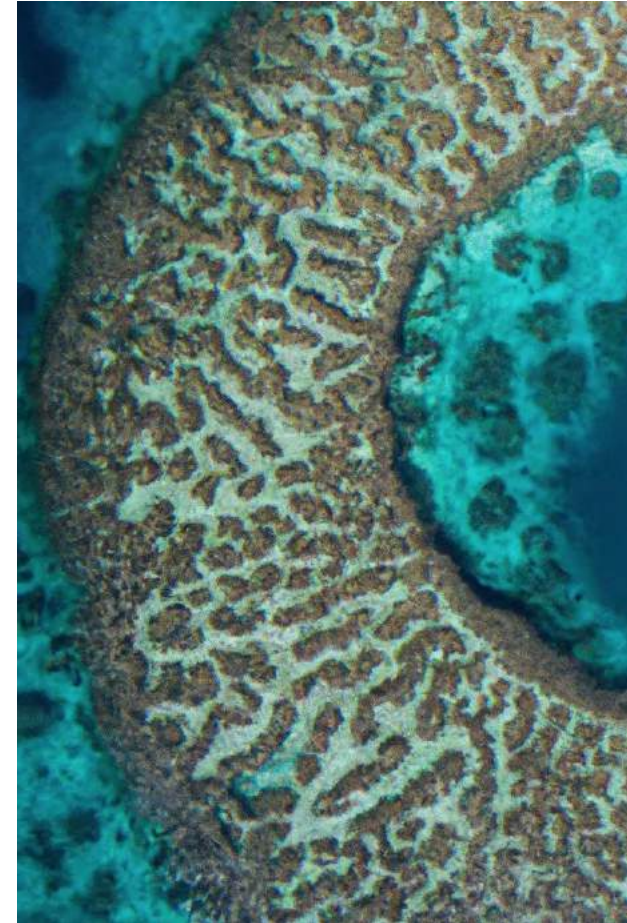
**Overhead view**, establishing shot, from above, high angle, crane shot

*Film still, establishing shot of bustling farmers market, golden hour, high angle*



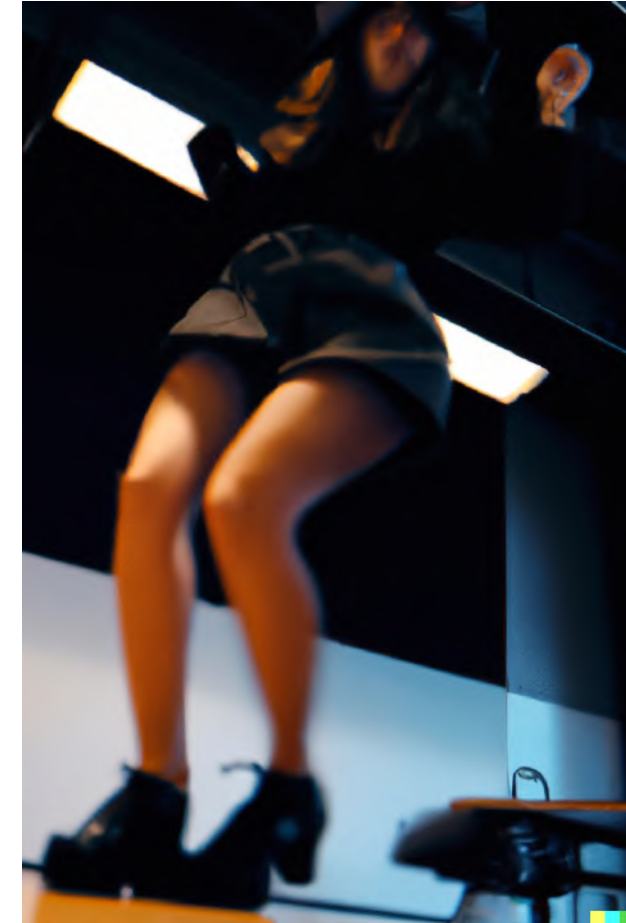
**Low angle**, from below, worms-eye-view

*Film still, gangster squirrel counting his money, low angle, shot from below, worms eye view*



**Aerial view**, birds eye view, drone photography

*Aerial photo of a coral reef that looks like a labyrinth.*



**Tilted frame**, dutch angle, skewed shot

*Film still of stylish girl dancing on school desk, tilted frame, 35°, Dutch angle, cinematography from music video*

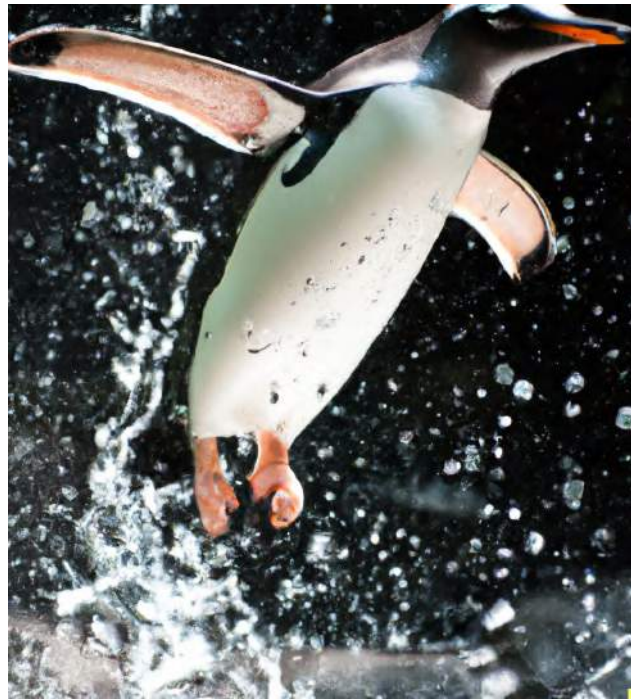


**Over-the-shoulder shot**

*Film still, over-the-shoulder shot of two pirates having an angry discussion, eyepatch, from adventure movie 'SHIVER ME TIMBERS' (1999)*



# Camera settings + lenses



**Fast shutter speed**, high speed, action photo, 1/1000 sec shutter



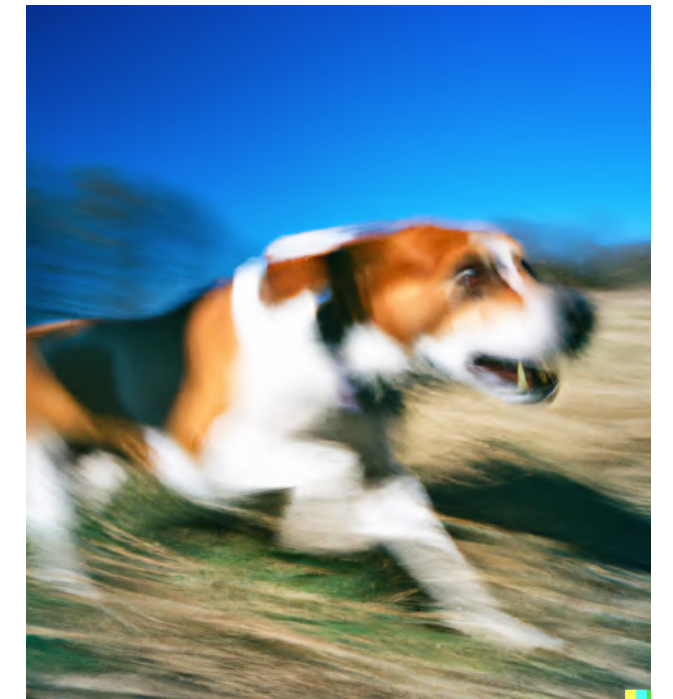
**Slow shutter speed**, 1 sec shutter, long exposure



**Bokeh**, shallow depth of field, blur, out-of-focus background ([via](#))



**Tilt shift photography** ([via](#))  
Makes a narrow strip in-focus



**Motion blur**  
([Source](#))



**Telephoto lens**, Sigma 500mm f/5  
Shot from afar, feels 'voyeuristic'



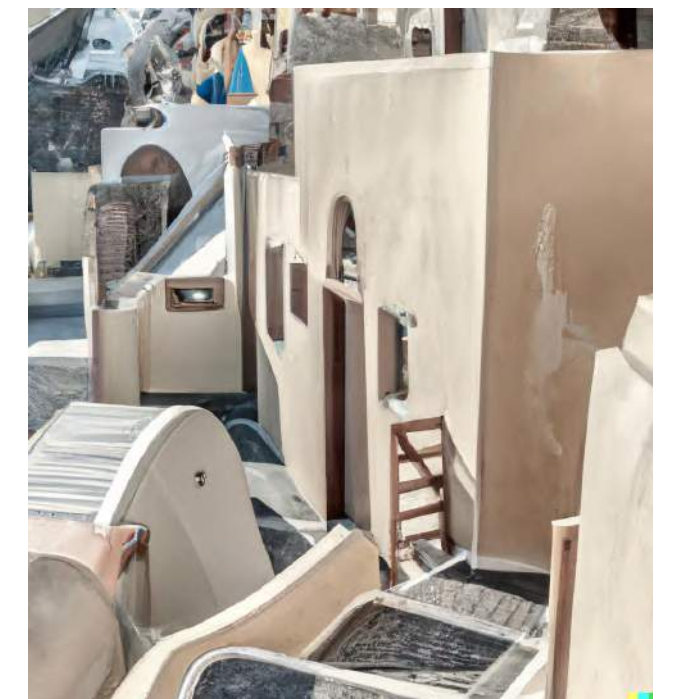
**Macro lens**, macro photo ([source](#))  
Sigma 105mm F2.8 - for small scenes



**Wide angle lens**, 15mm ([source](#))  
Fits more of the scene in the frame



**Fish-eye lens**: distorts the scene, vv. wide angle, the centre 'bulges'



**Deep depth of field**, f/22, 35mm  
Make all elements sharp



# Lighting prompts: natural + outdoor



**Golden hour**, dusk, sunset, sunrise - warm lighting, strong shadows

*High-quality DSLR photo of cute pig in a big blue hat in a Dickensian back street at dusk, long shadows, beams of sunlight*



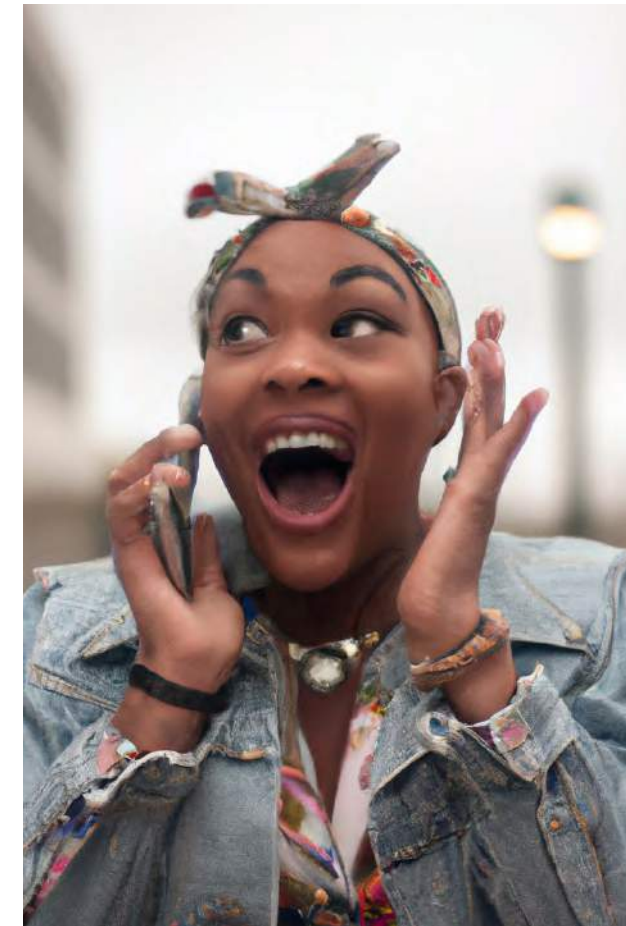
**Blue hour**, twilight, cool, ISO1200, slow shutter speed

*"Blue hour" photography, a fox sitting on a bench, cool twilight lighting, 5am.*



**Midday**, harsh overhead sunlight, directional sunlight

*Photograph of a stylish black man talking animatedly on phone, mid-shot, **outdoors in LA, harsh overhead sunlight, midday, summer***



**Overcast**, flat lighting,

*Photograph of a stylish black woman listening excitedly on phone, mid-shot, **outdoors in Chicago, overcast flat lighting, 4pm, cloudy afternoon***



Tactical use of **shadow & silhouette** (vs illuminating your primary subject)

*A Latina businesswoman, sat outdoors, **mostly silhouetted in soft shadow**, harsh sunlight, corporate plaza*



# Lighting prompts, artificial / indoor



Warm lighting, 2700K,



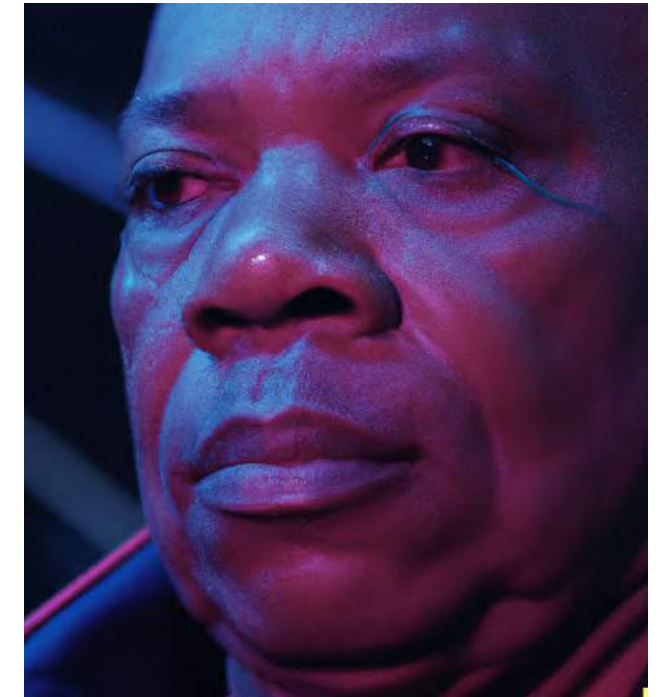
Cold, fluorescent lighting, 4800K



Flash photography, harsh flash



'Colourful lighting', defined colours  
(e.g: 'purple and yellow lighting')



Defined 'real' light source (e.g:  
police car lights, fireworks, etc)



High-key lighting, neutral, flat, even,  
corporate, professional, ambient



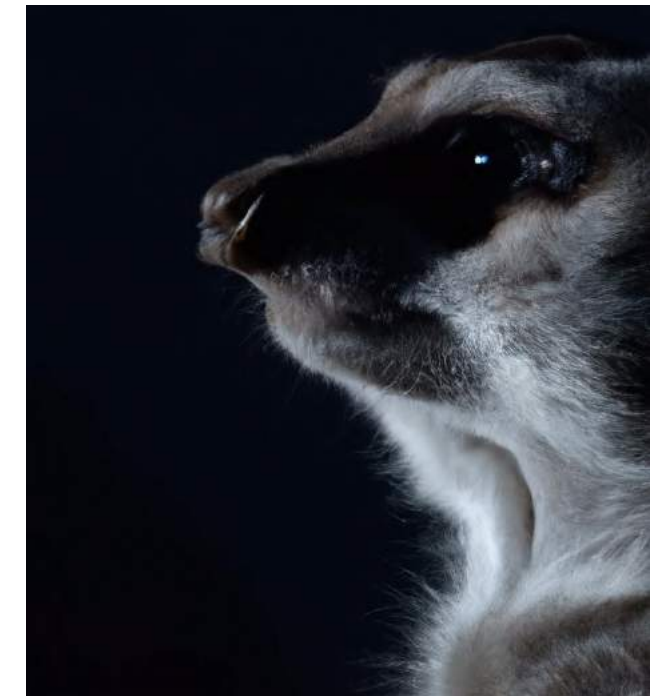
Low-key lighting, dramatic, single  
light source, high-contrast



Backlighting, backlit (source)  
Adds a 'glow' around subj. edge



Studio lighting, professional lighting.  
studio portrait, well-lit, etc (source)



Defined *direction*, lit from above,  
lit from below, side lighting, etc



# Creative film types, stocks & processes



**Kodachrome**  
Strong reds and greens. ([source](#))



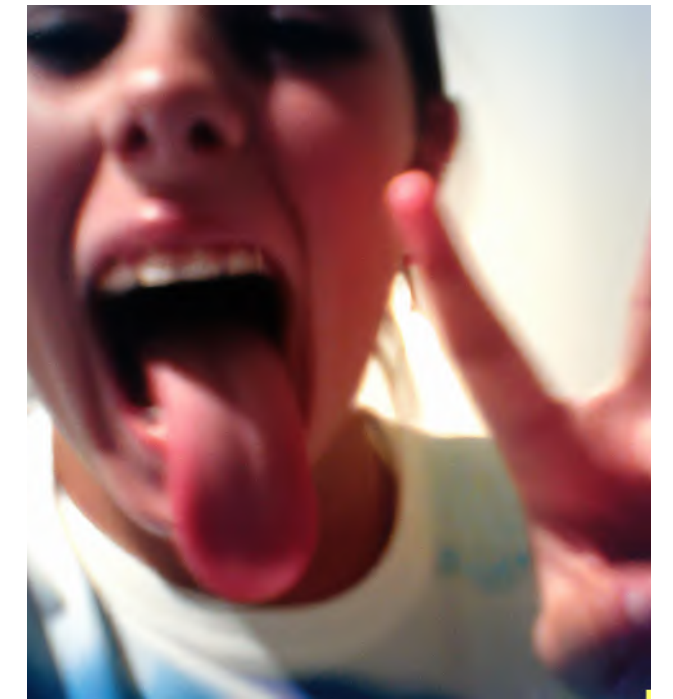
**Autochrome**  
Queasy yellow-greens + hot pinks.



**Lomography**  
Oversaturated, hue-shifted images.



**Polaroid, Instax ([source](#))**  
Soft focus, square, and flash-y.



**Cameralphone, (year)**  
Fuzzy, early digital photography



**CCTV, surveillance, security**  
footage, dashcam, black-and-white



**Disposable camera**  
Authentically amateur composition.



**Daguerrotype**  
Very early film stock, 1800s, vintage.



**Camera obscura, pinhole**  
photography.



**Double exposure.** Name two subjects to combine them both.



# Creative film types II



**Cyanotype**  
Blue-and-white photo printing method



**Black and white, Tri-X 400TX**  
Classic monochrome photography



**Redscale photography**  
Makes things red, then more red.



**Infrared photography**  
Weird film that makes plants pink



**Bleach bypass**  
Muted look from Saving P'vt Ryan.



**Instagram, Hipstamatic, 2015**  
Faux-retro filtered Noughties look.



**Contact sheet**  
Get multiple images!



**Colour splash**  
One colour, and everything else B/W.



**Solarised**  
Some colours/parts are 'negative'



**Anaglyph**  
3D photography format. ([Source](#))

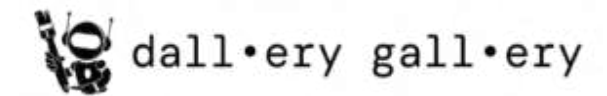


# Prompt hack: film & TV prompts, 'Film still of...'

You can name a specific film or TV show (ideally with the year in brackets) to 'steal the look', without needing to know the technical styles used.

You can also name non-existent media with genre + year prompts, e.g: 'from action-adventure film "SHIVER ME TIMBERS!"(1973)

**Note: this prompt will also influence the background, costumes, hairstyles, and any other uncontrolled factors!**



A man in a Grim Reaper costume, from...



TV show Friends, Season 3 (1997)

Kermit the Frog, from...



The Grand Budapest Hotel (2014)

A tall Black woman, drinking red wine, from...



TV series Frasier (1994)

A pile of books on a bedside table, from...



Netflix show, Stranger Things (2016)

Two construction workers arguing intently, from...



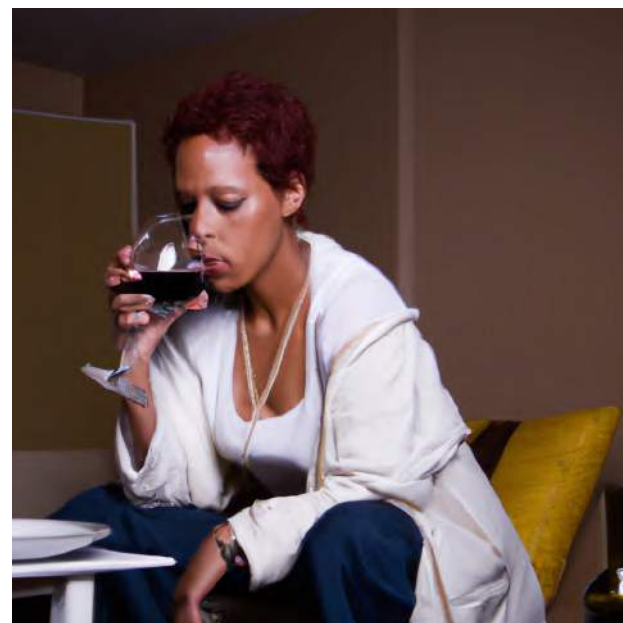
Jaws (1975)



TV show Starsky & Hutch (1975)



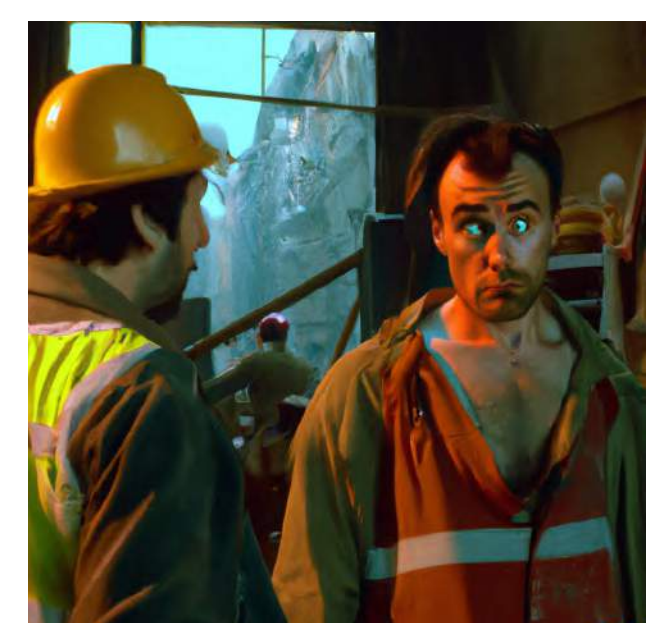
Blade Runner 2049 (2017)



'Breaking Bad', Season 4 (2011)



Citizen Kane (1941)



Amelie (2001)



# Photo genres and usage contexts

*You can sometimes get a coherent look just by specifying the context: is this photo from a fashion magazine, a hard-hitting exposé in a newspaper, or a wedding photographer's portfolio?*

*"Photo of a 50-year old white man, silver hair, neat beard, wearing a red gilet, thick-rimmed glasses..."*



**action sports photography, fast shutter speed from ESPN**



**editorial fashion photography, from Vogue magazine**



**candid street portrait, photojournalism from The New York Times**



**professional corporate portrait, from investor prospectus**



**flash photography, event photography, film premier photograph from celebrity news website**

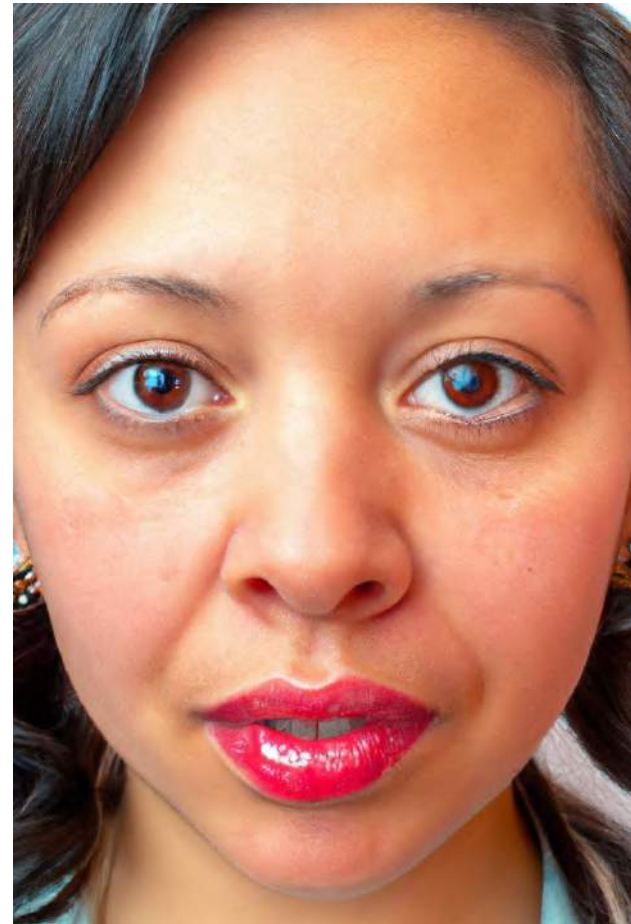


# Portrait photographer prompts, select tests

*“Photo of a young Mexican woman in the style of...”*



George Hurrell



Martin Schoeller



Dorothea Lange



Lee Jeffries



Terry Richardson

Many thanks to **Michael Green** for sharing [the results of his research](#). Follow him [on Twitter](#) or [Instagram](#)!



# Sidebar: is prompting for living artists, like... *OK?*

Artists need to make a living. After all, it's only through the creation of human art to date DALL·E has anything to be trained on! So what becomes of an artist, once civilians like you and I can just conjure up art *'in the style of [artist]'*?

Van Gogh's ghost can surely cope with such indignities – but *living* artists might feel differently about having their unique style automagically cloned.

Of course, DALL·E's policies disallow uploading images that you don't own the rights for. (Although unlike naughty words in prompts, Open AI really has no way of checking.)

But once an artist reaches a certain level of renown, and DALL·E has countered their art in the wild, it's *possible* for users to deploy the artist's style simply by prompting for it in text, at least in theory. **(In practice, DALL·E 2 is currently quite hit and miss at mimicking particular artists, but in a year or two? Maybe not.)** The debate around doing so is not without substance, although we should also remember that successful artists have *always* attracted loving imitators (and cynical impersonators) long prior to the advent of artificial intelligence.

Legally, although an artist's 'style' cannot be subject to copyright, derivative works of specific artworks could *possibly* construed as infringing. (They arguably *aren't* infringing - but then again, you might not be able to afford to defend yourself.)

**Assessing whether an artwork in the public domain is complicated - this [guide from Cornell University](#) may be helpful.**





Clockwise from top left:

1) an original artwork by Simon Stålenhag

2) right, a DALL-E generation for the prompt: *Monumental old ruins tower of a dark misty forest, overcast, sci-fi digital painting by Simon Stålenhag*

3) below, digital artworks by human artists 'inspired by' Stålenhag, on Behance



'IN A DILLEMA' 3D Art Based on Simon Stålenhag Concept  1  64



A Simon Stålenhag Tribute "The Electric State " II  6  194



Åkersnuten  5  167



Animation of The Electric State  27  447



# A few final photography ideas

1. Don't forget, **you can still edit your images in familiar tools** like Photoshop, Lightroom, Snapseed and Instagram. So when it comes to colour grading or vintage effects, it might be easier to use these!
2. If your output has a human face in, **you won't be able to re-upload the file later** to [inpaint/outpaint/uncrop](#) - but you can edit it *now*, directly in DALL·E. (This doesn't apply to illustrations!)
3. **DALL·E also knows about a *lot* of photographers, directors, movies** - more than could possibly be documented here. But expect to see more examples in Version 2 of this document, coming soon!
4. **Try TenCent's free face restorer AI to make minor facial tweaks.** Note, it will only remove small artefacts and blurred details, not change the geometry of a face altogether (it assumes the input is a real photograph that's been damaged)
5. **Are you *sure* you want a photo?** Ask yourself if this is something that could realistically be photographed: e.g, it's easy to *draw* 'a mouse and elephant that are friends', but because they are such different sizes in reality, it's very difficult to create a plausible photo that brings it to life. (In fact, DALL·E will sometimes resort to generating 'toy animals' that can conceivably be photographed together)
6. If you just want a very clear photo of your subject, rather than a candid situation or location, ask for '**studio lighting**' or 'studio photography'

Digital art of portrait of a Chinese man, holding a DSLR camera, excited facial expression, head-and-shoulders shot, white background, cute Pixar character, houdini 3D render





3 —



illustration



# Illustration styles, analog media, monochrome



Stencil, street art, Banksy ([source](#))



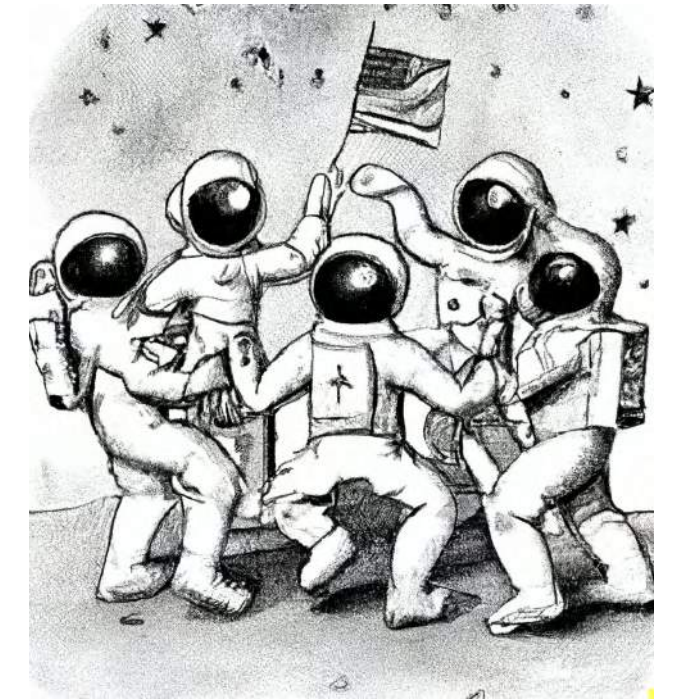
Ballpoint pen art ([source](#))



Pencil sketch ([source](#))



Pencil drawing, detailed, hyper-detailed, very realistic ([via](#))



Political cartoon from U.S. newspaper



Charcoal sketch ([source](#))



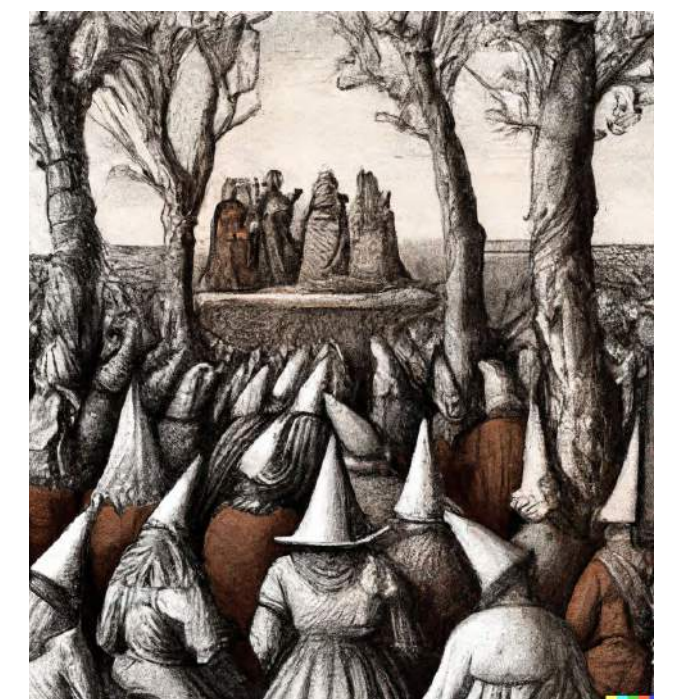
Woodcut ([source](#))



Field journal line art ([source](#))



Colouring-in sheet ([source](#))



Etching ([source](#))



# Illustration styles, analog media, colour



Crayon ([source](#))



Child's drawing / children's drawing ([source](#))



Acrylic on canvas ([source](#))



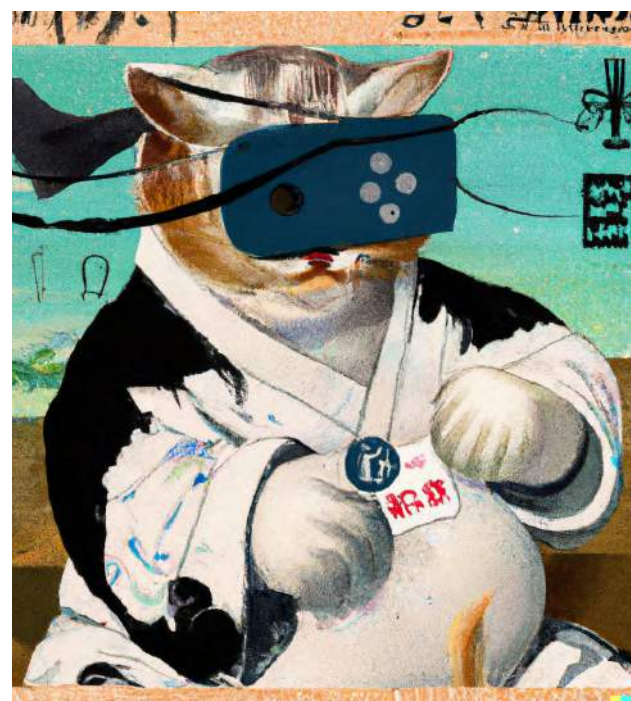
Watercolor ([source](#))



Coloured pencil, detailed ([Source](#))



Oil painting ([source](#))



Ukiyo-e ([source](#))



Chinese watercolor ([source](#))



Pastels ([source](#))



Airbrush ([source](#))



# Illustration styles, digital media



Alegria, 'corporate memphis'



Collage, photocollage, magazine collage ([source](#))



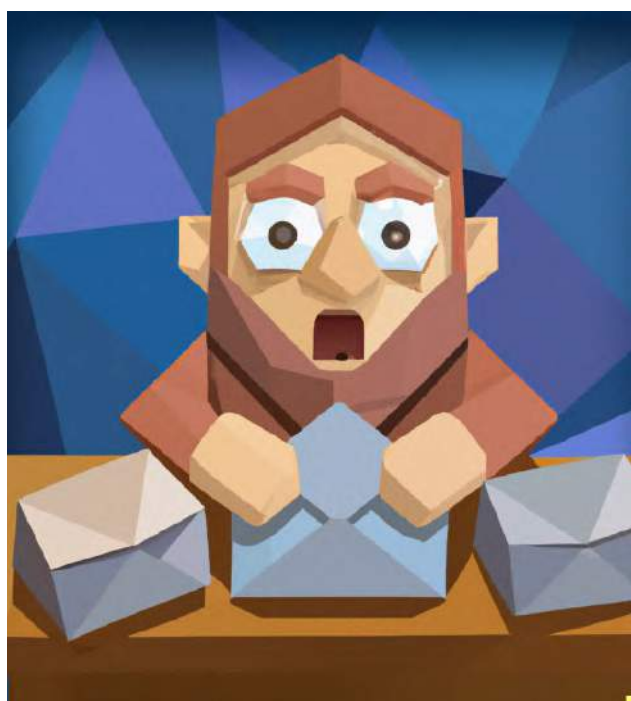
Vector art ([source](#))



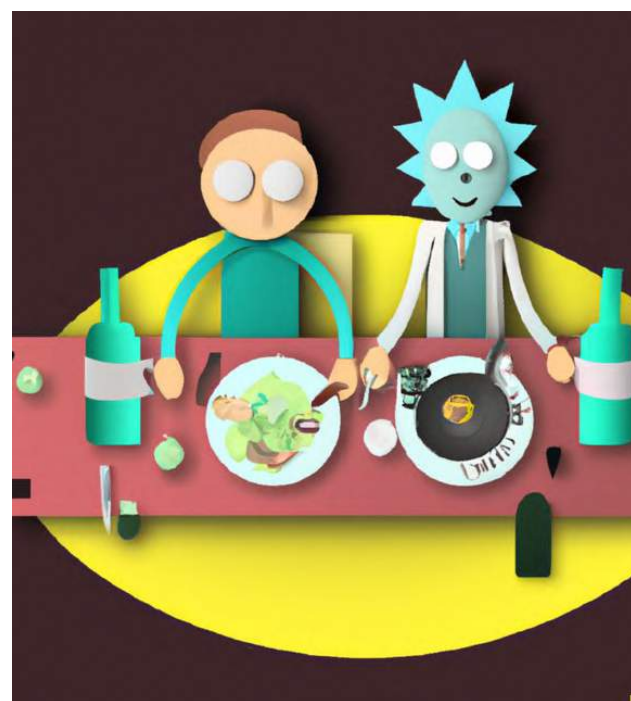
Watercolor & pen ([source](#))



Screen printing ([source](#))



Low poly ([source](#))



Layered paper ([source](#))



Sticker illustration ([source](#))



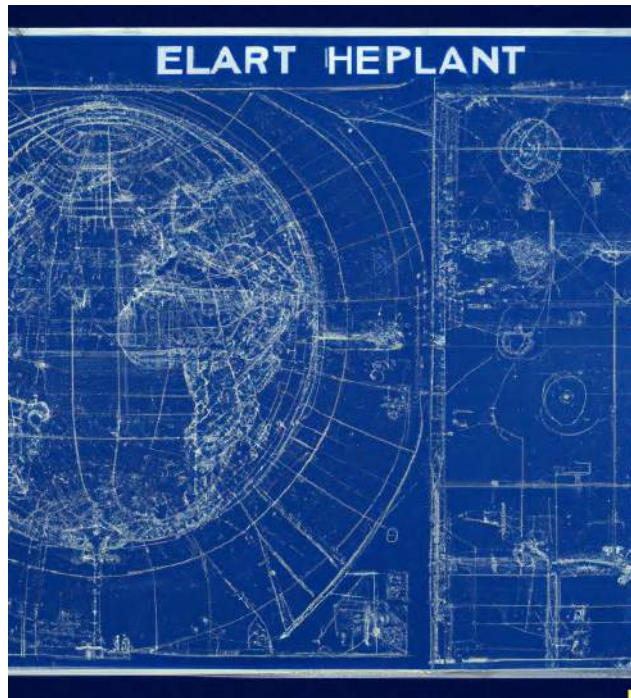
Storybook ([source](#))



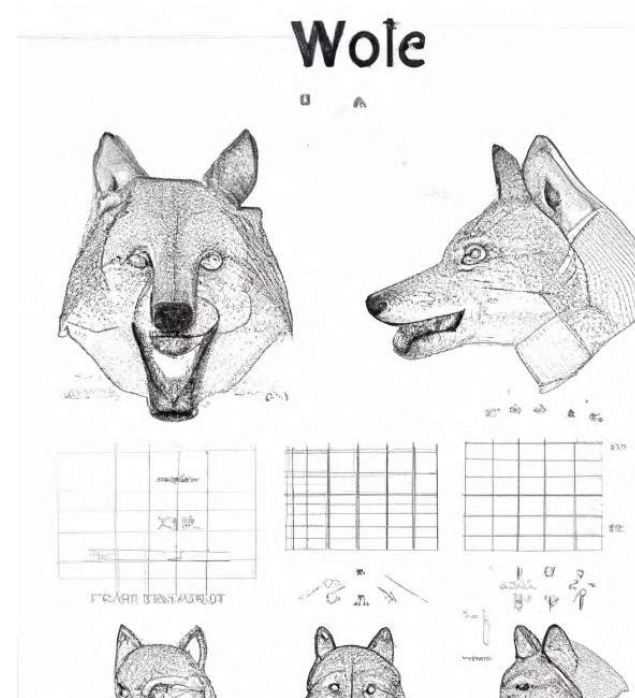
Digital painting ([source](#))



# Illustration styles, instructional



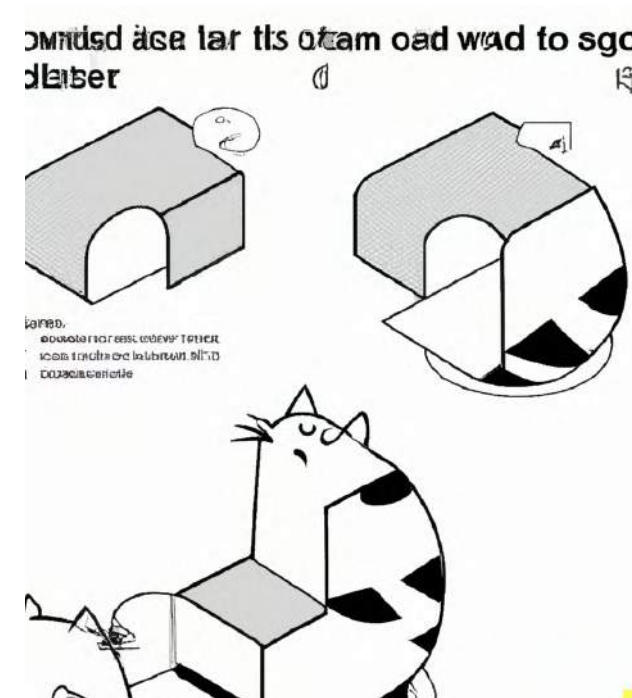
Blueprint (source)



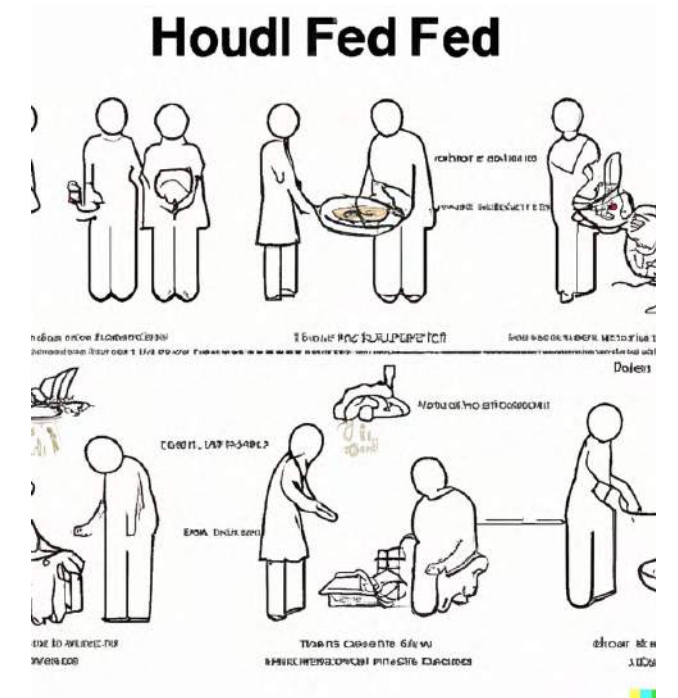
Patent drawing (source)



Cutaway (source)



IKEA manual (source)



Instruction manual (source)



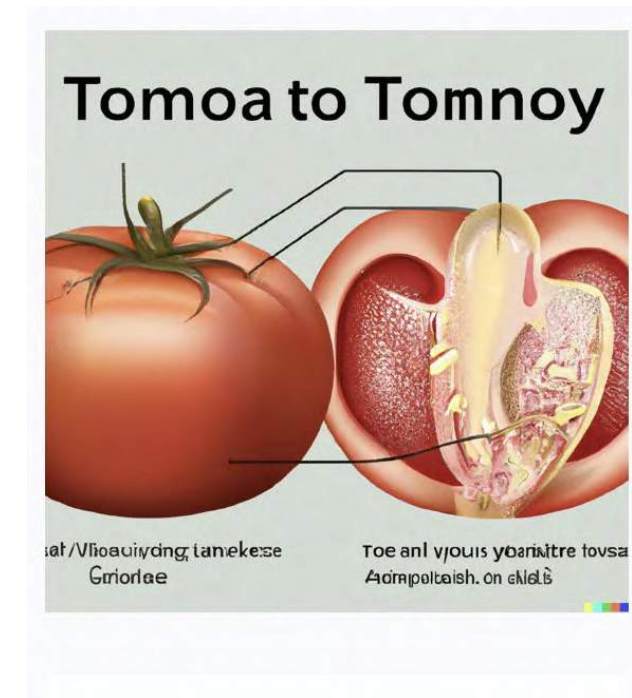
Botanical illustration (source)



Mythological map (source)



Voynich manuscript (source)



Scientific diagram (source)



Voroni diagram (source)



# Illustrations, 3D + textured



Isometric 3D ([source](#))



3D render, houdini 3D, octane 3D, ZBrush, Maya, Cinema 4D, Blender



Claymation, Aardman Animation, ([source](#))



Felt pieces ([source](#))



Fabric pattern ([source](#))



Black velvet, Edgar Leeteg ([source](#))



Scratch art, foil art, gold on black



Perler beads (Hama beads)



Screenshot of X from (game, real or imaginary, console, year) ([via](#))



Tattoo ([source](#))



# Illustration styles, character + cartoon



Character reference sheet (via)



Comic book art (source)



Anime (source)



Pixar (source)



Studio Ghibli (source)



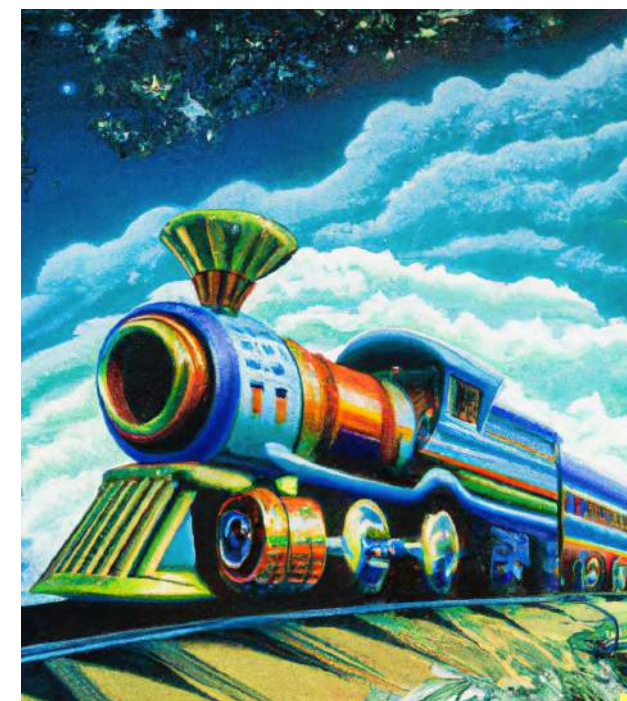
Vintage Disney (source)



Pixel Art (source)



1990s Disney, cel shading (source)



1970s grainy vintage illustration (source)



Hanna Barbera, 1960s, Scooby Doo, Flintstones, Jetsons, etc



# in the style of... (animated TV shows + films)



South Park



The Simpsons



Spirited Away (source)



Family Guy



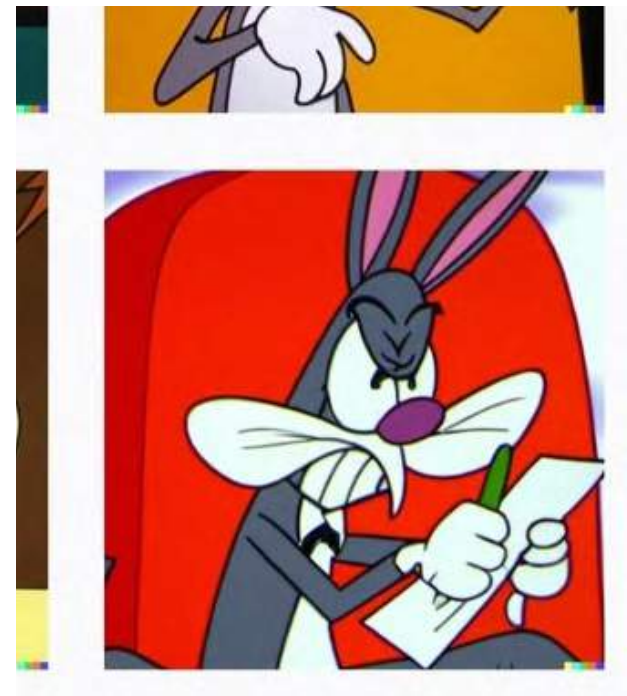
Bojack Horseman (source)



Adventure Time (source)



Powerpuff Girls



vintage Looney Tunes (1961)  
(source)



Pixar's 'Up'



The Far Side (print comic)  
(source)



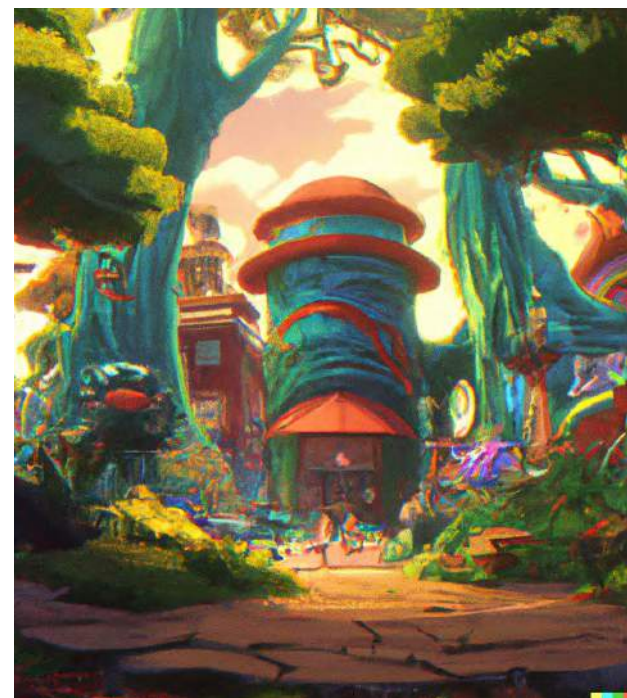
# in the style of... (particular illustrators)



Beatrix Potter (Peter Rabbit etc)



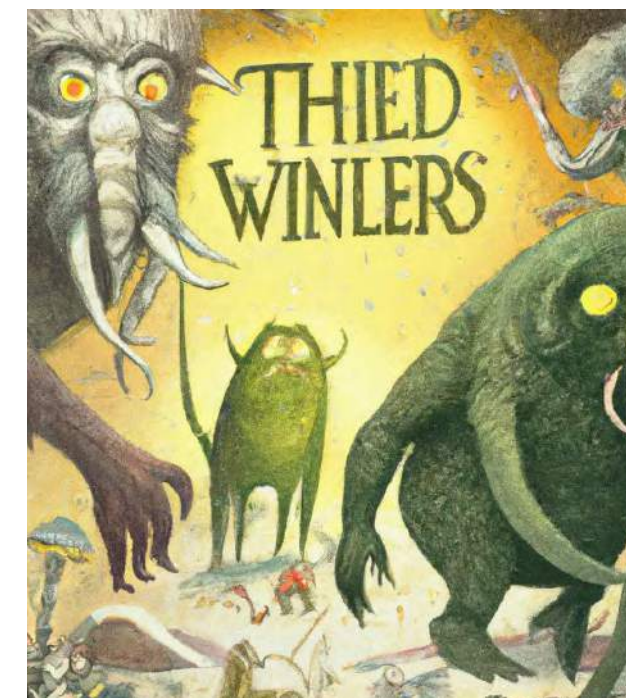
Quentin Blake (from Roald Dahl books, etc)



Hayao Miyazaki (Studio Ghibli) (source)



Bill Watterson (Calvin & Hobbes)



Maurice Sendak (Where the Wild Things Are)



Ralph Steadman (Fear & Loathing, etc) (via Discord)



Norman Rockwell (source)



Dr. Seuss (source)



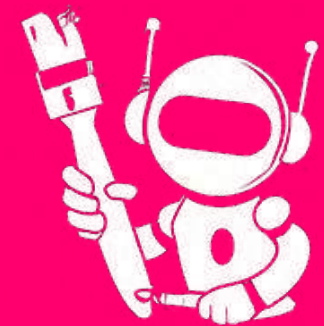
Tove Jansson (The Moomins)



Wanda Gág



4 —



**art history**



# Early art history: ancient, medieval, Dark Ages



**Cave paintings**, pre-historic, Lascaux, primitive.



**Ancient Egyptian mural**, tomb, fresco, register, hieroglyphics.



**Ancient Egypt papyrus**, Book of the Dead, well-preserved.



**Fayum portrait**, Mummy portrait, from Egypt, from Luxor, on wood.



**Decorative Minoan mural**, 2000 BCE, artefact, ancient.



**Roman mosaic**, Ancient Rome, opus tesellatum.



**Ancient Roman painting**, Fourth Style, Third Style, second Style, Pompeii



**Nuremberg Chronicle**, 1493, Liber Chronicarum, Michael Wolgemut



**Byzantine icon**, Christian icon, halo, painting, Eastern Roman.



**Gilded codex**, lavish, illuminated, manuscript, vellum, well-preserved



# Renaissance - modern art movements



Renaissance painting (1400-1600)  
([source](#))



Mannerism, Mannerist (1500-1600)



Baroque, 17th c, Velázquez,  
Caravaggio, Vermeer ([source](#))



Rococo, 1730, late Baroque,  
Antoine Watteau ([source](#))



Neoclassicism, capriccio, 18th c,  
Angelica Kauffmann ([source](#))



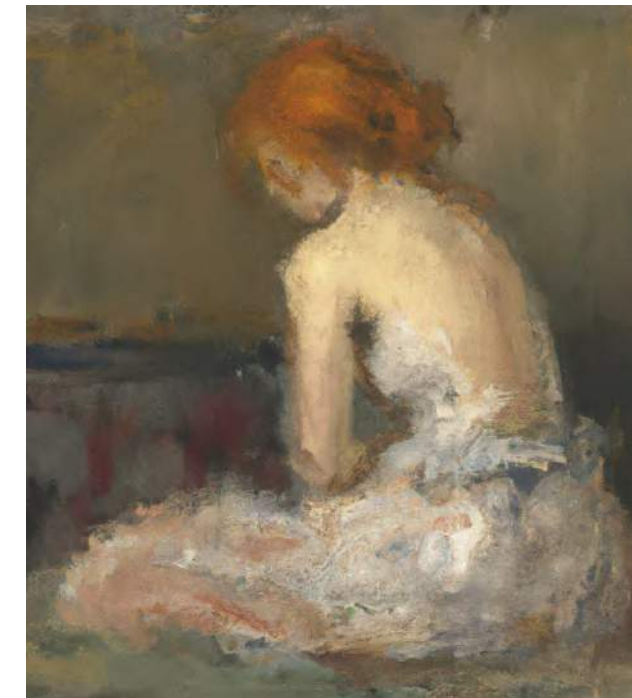
Realism, realist, 19th century,  
**Gustave Courbet**



Art Nouveau



Impressionism, Monet, Renoit



Post-impressionism, Cézanne,  
Gauguin, van Gogh, Seurat



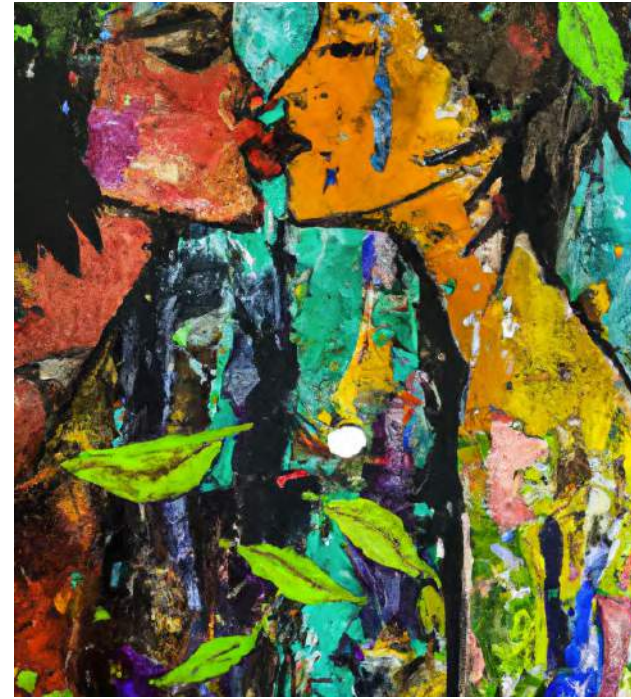
Symbolist painting, symbolism,  
dreamlike, 19th century



# Modern art movements



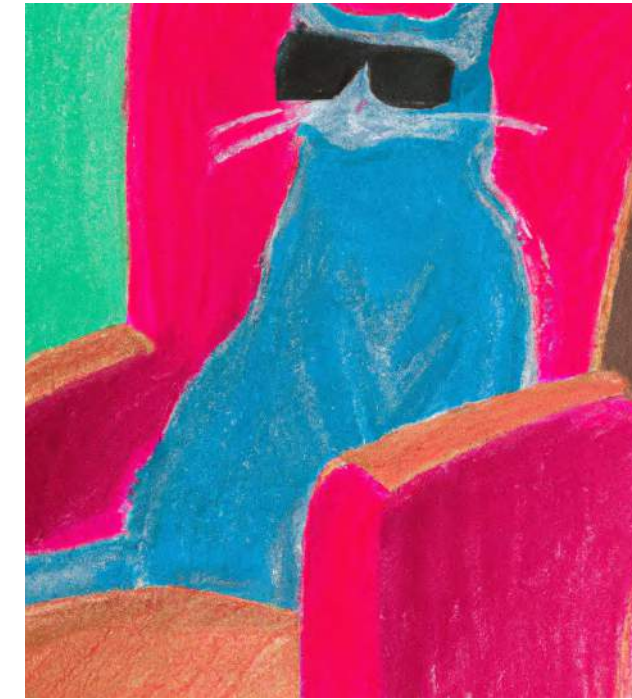
Art deco, 1925, vintage, streamline moderne, luxury, poster ([source](#))



Abstract expressionism, paint splatters, Jackson Pollock ([source](#))



Bauhaus, 1930s, geometric, Paul Klee, Wassily Kandinsky ([source](#))



Colour field painting, abstract, Rothko, 60s, Clyfford Still ([source](#))



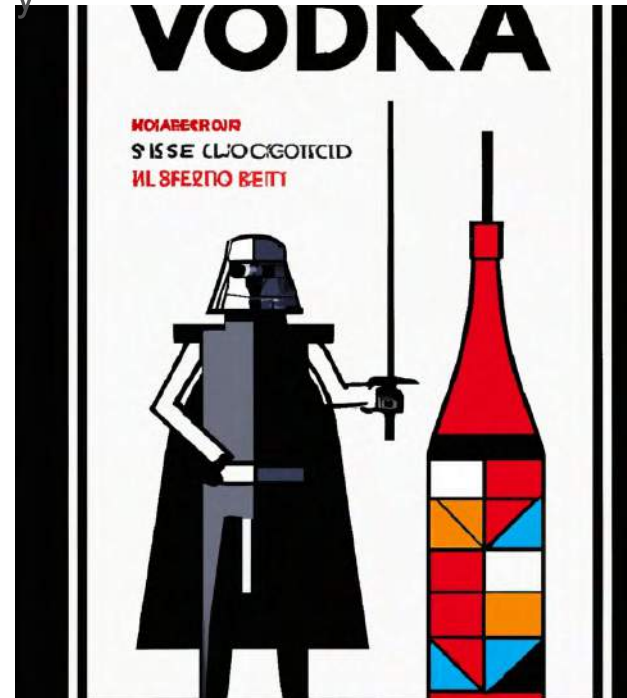
Cubism, cubist, 1910, Picasso, Georges Braque ([source](#))



Constructivist, constructivism, Russian, design, 1915, Soviet-era (via discord?)



Dada, Dadaism, Dadaist, 1920, absurd, nonsense, collage, assemblage, cut-up, photomontage



De Stijl, neoplasticism, Piet Mondrian, Theon can Doesburg, 1920, Dutch ([source](#))



Expressionism, expressionist, 1912, German Expressionism



Fauvism, fauvist, 1905, Andre Derain, Henri Matisse ([source](#))



# Modern art movements II



Futurism, Futurist, 1913, Italian, *aeropittura, dynamism*



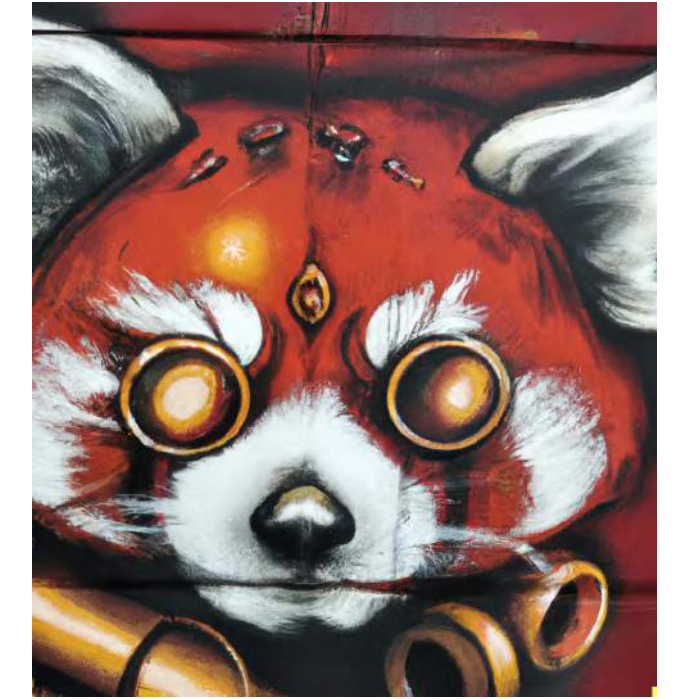
Metaphysical painting, de Chirico, Italian, Carlo Carrà



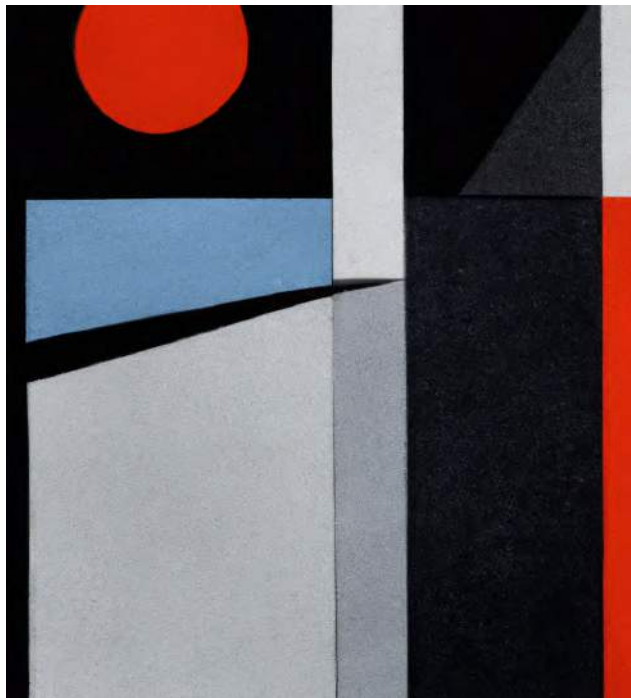
Surrealism, surrealist, Magritte, Dali, Andre Breton, Max Ernst



Pop Art, Warhol, 1960s (source)



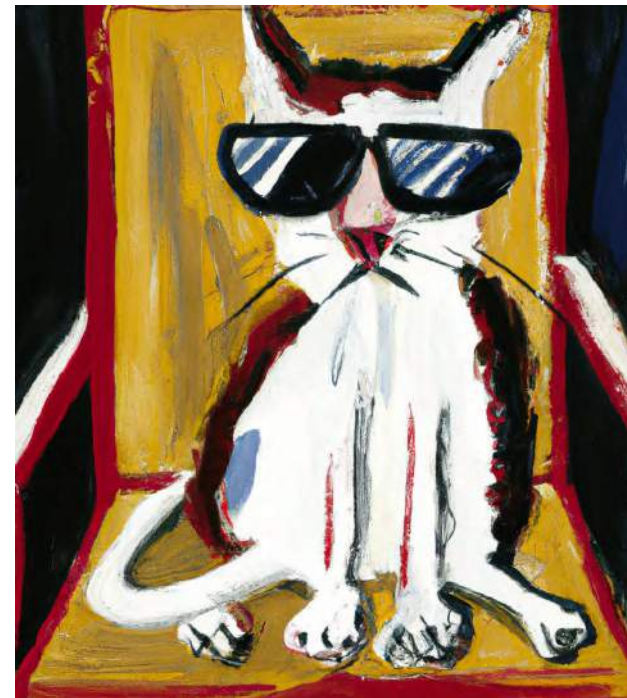
Street art, graffiti, urban public art, independent



Suprematism, abstract, geometric, [Kazimir Malevich](#), 1913,



Mexican muralism, Diego Rivera, José Clemente Orozco, David Alfaro Siqueiros



Neo-Expressionism, 1980s



Orphism, Orphist, František Kupka, Robert Delaunay, Sonia Delaunay



Street photography, urban, candid, flaneur, unposed



# Assorted artist tests



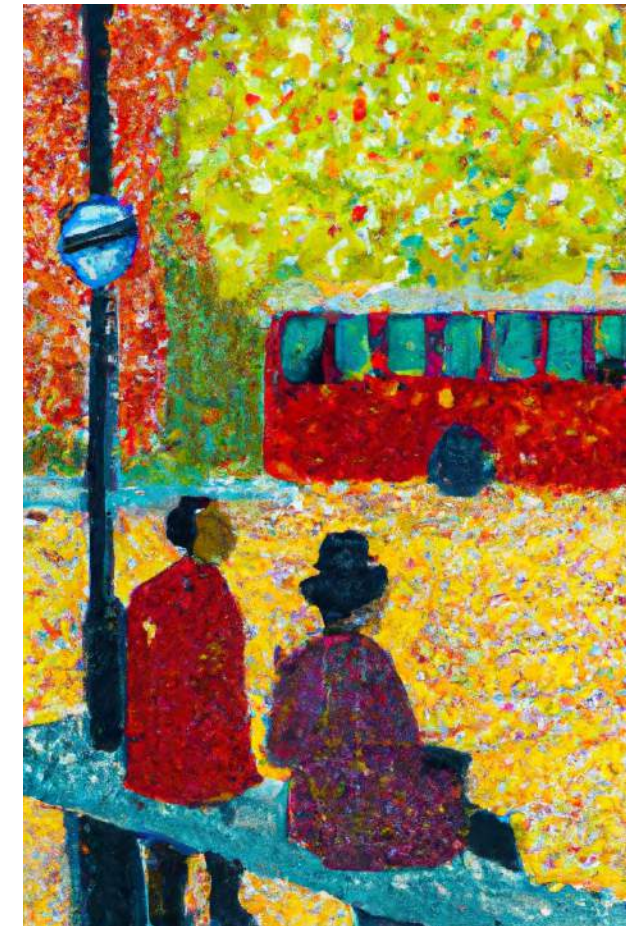
Edward Hopper, 1942



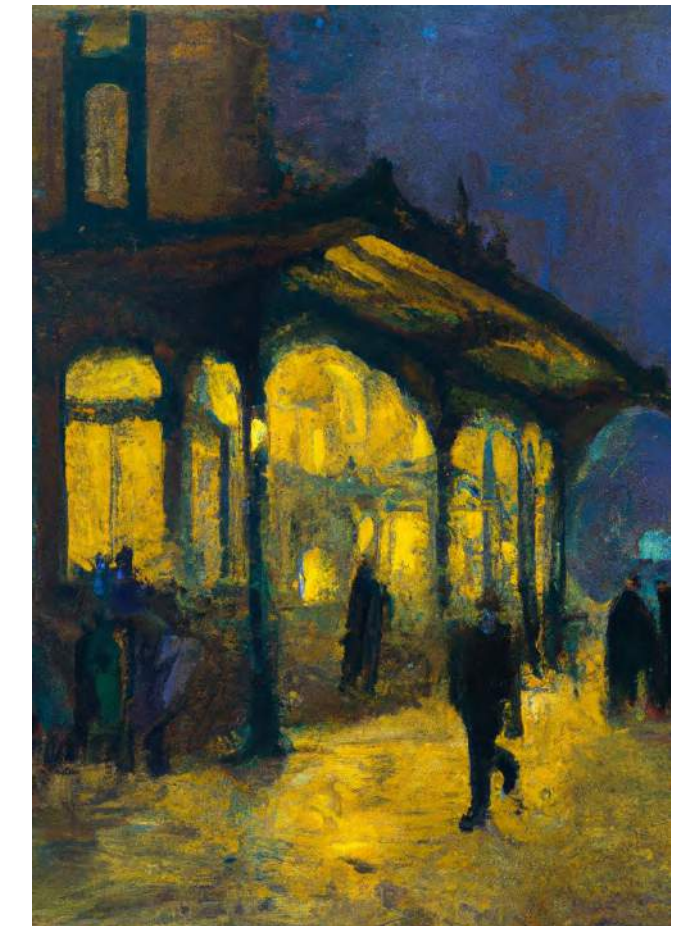
Keith Haring ([source](#))



Salvador Dali ([source](#))



Georges Surat



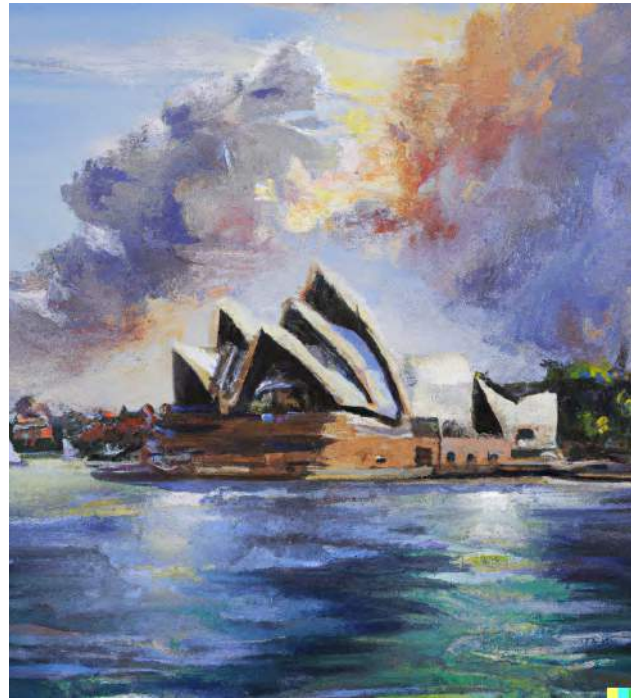
Vincent van Gogh

Inspired? Try [Google's Arts & Culture Hub](#) to find 13,000 more artists you can work with.

**All in all, I've found DALL-E struggles to convincingly or reliably generate pastiches of artists.** The outputs are usually aesthetically pleasing, but tend to lack the very specific style that you'd expect. One confounding factor is that an individual artist may actually utilise many different styles during their career (and the training set may include a lot of the artist's minor or less-celebrated work, like preparatory sketches) whereas our conception of an artist's "look" tends to be based around a few key masterpieces.



# More distinctive artist styles



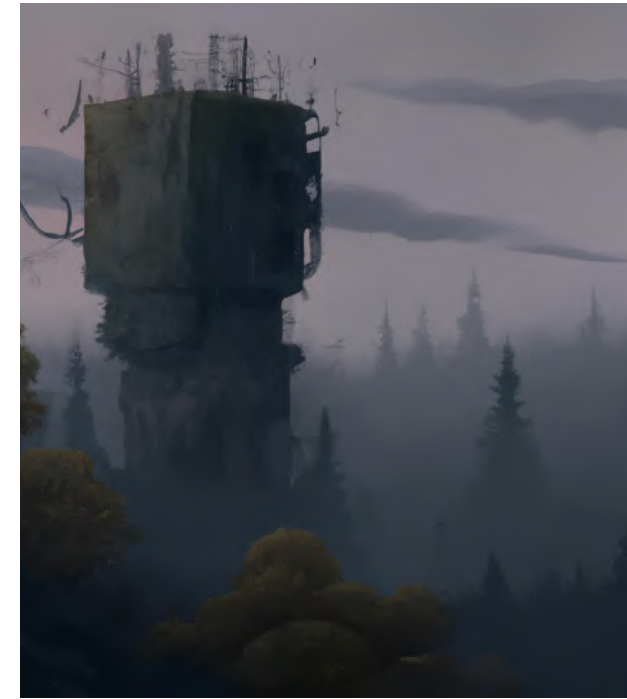
Thomas Kinkade ([source](#))



Lisa Frank



Basquiat ([source](#))



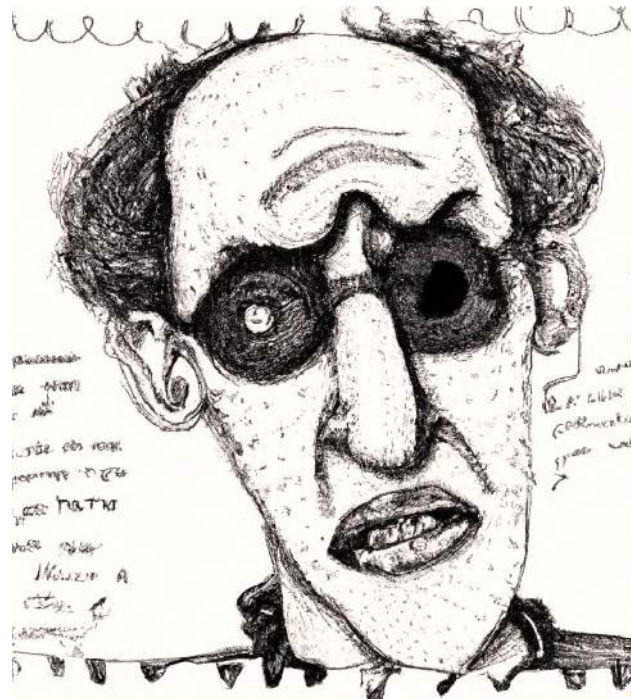
Simon Stålenhag



Zdzisław Beksiński ([source](#))



HR Giger ([source](#))



Robert Crumb



Hieronymus Bosch, The Garden of Earthly Delights



Gustav Klimt, symbolist, gold leaf, 1908



Roy Lichtenstein, half-tone dots, comic detail, pop art